

CSCI 3333 Homework TILE: Domino Tiling

1 Introduction

In this homework, you'll implement a C++ function that decides if a region can be tiled with *dominoes*: 2×1 pieces. Here are some examples:

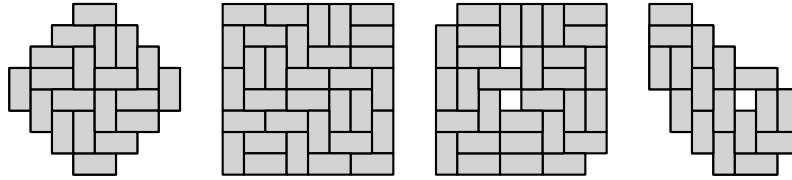


Figure 1: Some domino tilings.

The input region is given in an ASCII art “map” format similar to hwmZ1 (see Section 3), and so consists of a set of grid locations.

Consider the *dual graph* defined by the grid locations, where adjacent locations have an edge between them (see Figure 2). If we color all grid locations using a checkerboard coloring, then adjacent locations are always of opposite colors. So this dual graph is bipartite! And a tiling is a perfect matching! And the perfect matching problem for bipartite graphs can be solved using a max-flow min-cut algorithm, like Edmonds-Karp.

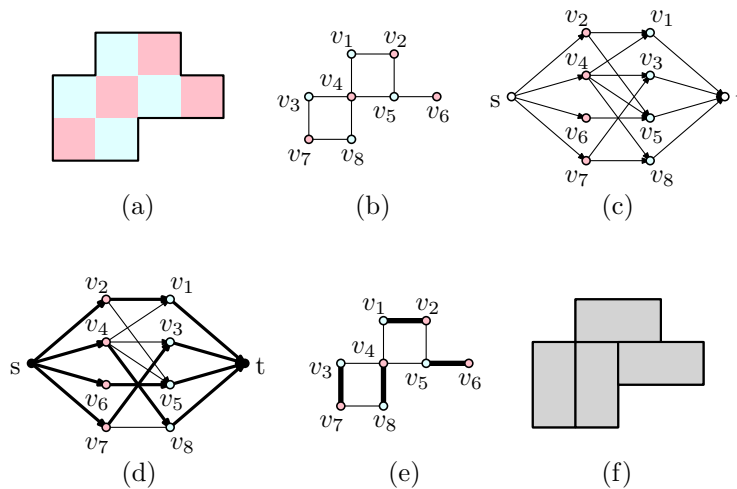


Figure 2: (a) An input region R . (b) The dual graph G of the region R . (c) The max-flow instance for computing a perfect matching of G . (d) A maximum flow (of 4). (e) A perfect matching of G . (f) A domino tiling of R .

2 Instructions

The following files have been given to you:

1. A C++ header file (`tiling.h`) declaring the `has_tiling` function.

2. A C++ source file (`tiling.cpp`) declaring the `augmenting_path` and `max_flow` functions.
3. A C++ header file (`vertex.h`) declaring and implementing the `Vertex` class.
4. A C++ source file (`main.cpp`) containing a `main` function with tests.

Download the files at <https://faculty.utrgv.edu/robert.schweller/CS3333/hwTILEfiles.html>. Modify the provided C++ source file `tiling.cpp` to implements the function declared in `tiling.h`, so that `tiling.cpp` and the provided files compile into a program that runs with no failed tests. Submit the source file `tiling.cpp`.

3 Region String Format

An input region is represented as a string with the following format:

- The region consists of several lines of the same length, each terminated by the `'n'` (*newline*) character.
- Excluding these newline characters, all characters are either `'#'` (*hash/pound*), or `' '` (*space*).
- The space character denotes an empty location (i.e. part of the region).
- The hashtag character denotes a wall (i.e. not part of the region).

For instance, the string `"#####\n# #\n# ## \n# #\n#####\n"` prints and corresponds to the region seen in Figure 3.

```
#####
# #
#### #
# #
#####
```




Figure 3: A printed string representing a region (left) and the region (right).