

Chapter 6

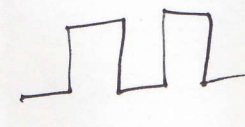
## Information Sources &amp; Signals

## - Analog &amp; Digital Signals.


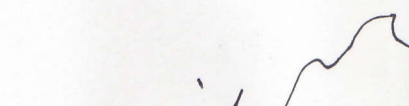
Analog signal is characterized by continuous mathematical functions



Digital has fixed set of values/levels.



## - Periodic &amp; Aperiodic Signals.

Periodic repeat  aperiodic. 

## - Sine waves &amp; Signal Characteristics.

- Many natural phenomena occur in sine waves
- Electromagnetic radiation, sound travelling, water waves etc.
- These are 4 important characteristics of sine wave signals.

• Frequency - the number of oscillations per second.

• Amplitude → Difference between maximum and minimum signal heights.

• Phase → How far <sup>can</sup> start of sine wave is shifted from a reference time (offset added to t)

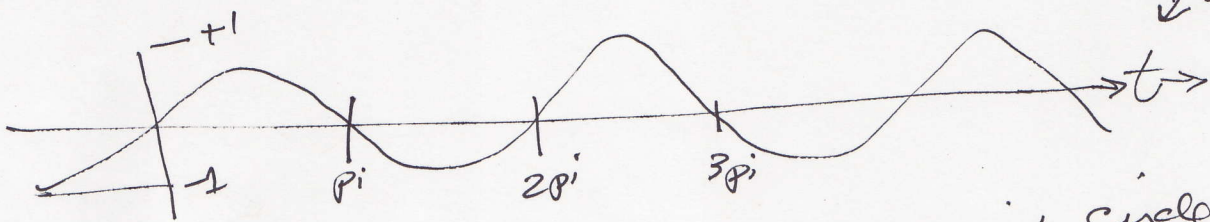
• Wavelength → length of a cycle (speed with which signal propagates)

Calculations

Amplitude (sin t) : if ranges between -1 and +1 then amplitude is 1  
 Next page. t is the length of an arc on the unit circle.

$\sin(t)$  (Vertical axis)

Horizontal axis  
time



$t$  is the length of an arc on the unit circle. The curve oscillates between  $-1$  and  $+1$ . The curve repeats every  $2\pi$  because the circumference of a circle is  $2\pi$  radians.

### Amplitude

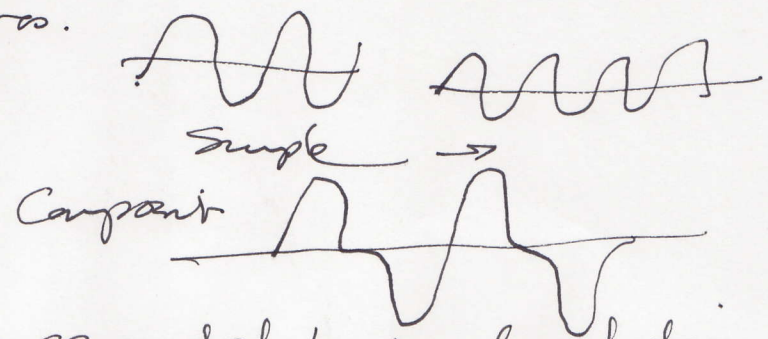
$\sin(t)$  produces values between  $-1$  and  $+1$ . It has an amplitude of  $1$ .

$\phi$  Phase - offset added to  $t$  that shifts the sin wave to the right or left along the x-axis.

Frequency: the number of sine wave cycles per second, Hertz. Inverse of the time required for 1 cycle.

# Composite Signals.

Most signals are classified as Composite because the signals can be decomposed into several simple sine waves.



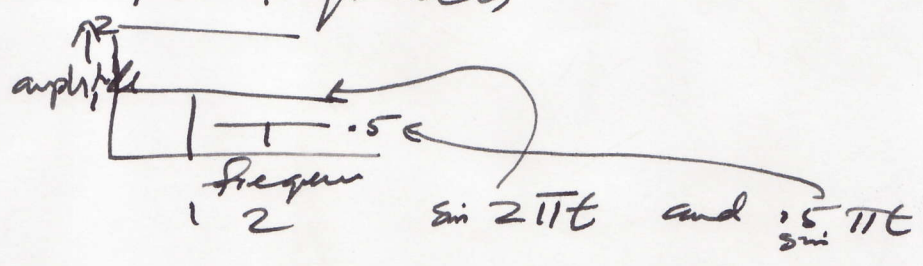
- Signals generated by modulation are usually composite.

Fourier transform is used to solve many problems in Science & Engineering.

A mathematician named Fourier discovered that it is possible to decompose a composite signal into its constituent parts; a set of sine functions each with a frequency, amplitude and phase.

## Time and Frequency Domain Representations.

A frequency domain graph shows a set of simple sine waves that combined constitutes a composite function. The y-axis gives amplitude and x axis gives frequency.



## Bandwidth

Every transmission medium has a defined bandwidth associated with it.

Bandwidth is the basic measure of information carrying capacity of a transmission link.

It is the range of usable frequencies.

Frequencies are expressed in hertz.

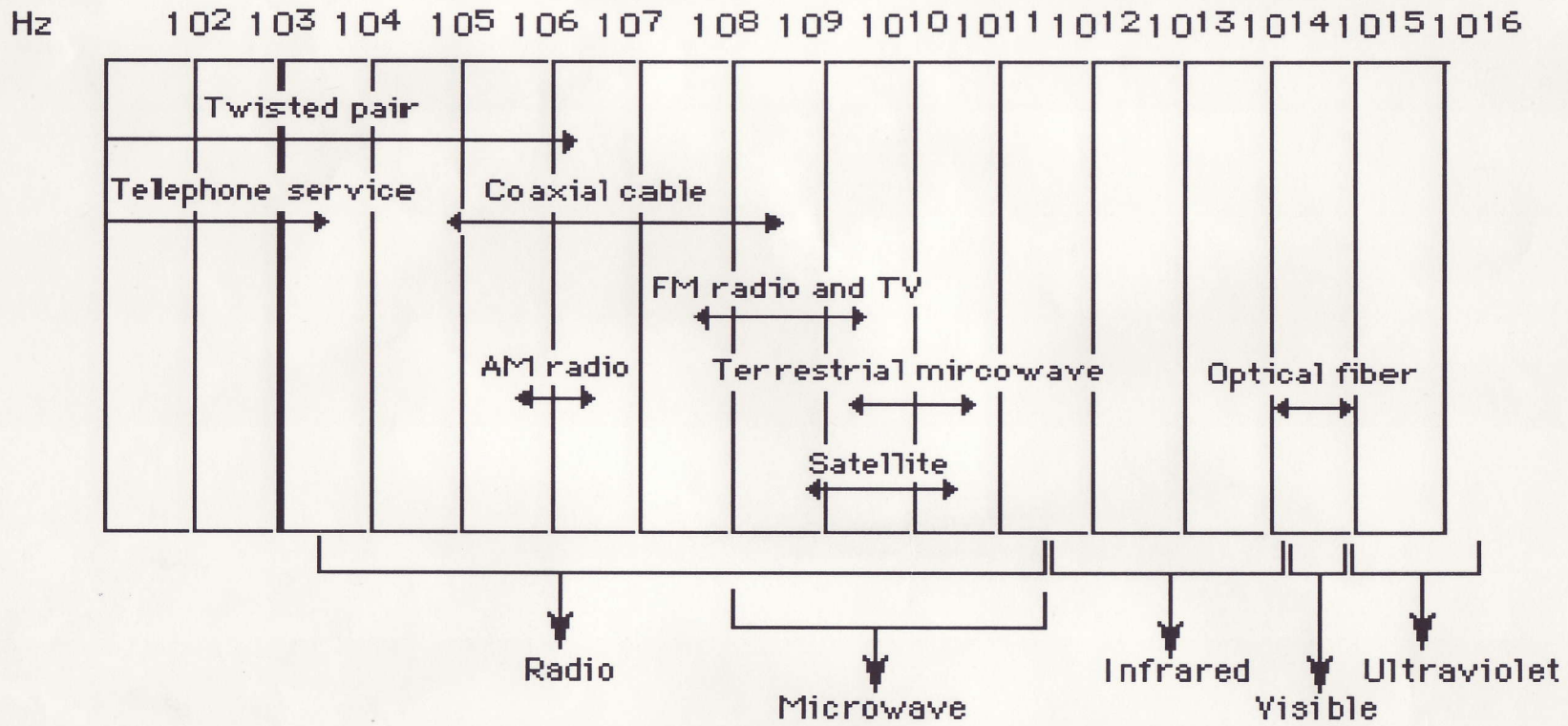
Fiber optics operates in the near IR regions at  $10^{14}$  cycles per second. Frequencies in this region are 30 to 400 tera-hertz.

Copper wire operated at frequencies of 300 to 3,300 hertz.

Microwave radio signals range from 2 to 25 GHz.  
So it can be split up into different channels.

Frequency (cycles/second)	Range -	Use
→ $10^2$		Telegraph/teletype
→ $10^3$	300 Hz to 3 kHz	Voice Frequency Telephone
$10^4$	3 kHz to 30 kHz	
$10^5$	30 to 300 kHz	Navigation and Radio
→ $10^6$	300 kHz to 3 MHz	Radio Broadcast
$10^7$	3 to 30 MHz	Amateur Radio
$10^8$	30 to 300 MHz	Mobile radio
$10^9$	300 MHz to 3 GHz	TV
$10^{10}$	3 to 30 GHz	Space/satellite com.

# Electromagnetic Spectrum



## Bandwidth of Analog Signal.

Difference between the highest & lowest frequencies of constituent parts as yielded by Fourier analysis.

Taking the example given in figure 6.7 (P.99) the bandwidth is  $5-1 = 4 \text{ kHz}$ .

## Digital Signals & Signal Levels. P.101

Some systems use voltage to represent digital values. Only two levels of voltage ~~are needed~~ to indicate 0 or 1. Multiple levels of voltage may be used to indicate multiple bits. See fig. 6.8 for example.

-5 volt	=	00	}	example
-2 volt	=	01		
+2 volt	=	10		
+5 volt	=	11		

Electronic systems must be sensitive enough to distinguish between voltage levels, if multiple levels are used.

## Band & Bits per Second.

How much data can be sent in a given time?

1. Rate at which data can be sent depends upon
  2. Number of signal levels.
- Amount of time given to each signal level.

Band rate: How many times the signal changes per second. So <sup>Band</sup> it only takes into account the second item, not the first. Therefore, band rate is not the same as bits per second.

If .001 seconds is given to a signal, then the band rate is 1000. If the number of signal levels are 2, like +5V to -5V then the ~~bits per second~~ rate also is 1000. If it has 4 signal levels then, the bits per second is 2000.

Converting Digital to Analog. Why do that?

In order to transmit digital data over analog lines. Serial communication using modems.

Basis of analog signaling is a continuous constant frequency known as the carrier signal.

Conversion of <sup>digital</sup> signal to analog is approximate, ~~involving~~ <sup>building</sup> a composite signal from only few sine waves (as far as three). See figure 6.9 on page 103.

This type of digital conversion to analog and vice-versa are handled by ~~A/D~~ ~~converters~~.  
A/D converters.

Telephone ~~to~~ network was designed to transmit analog signals in the voice frequency range of about 300 to 3400 Hz.

See next page

Digital data, analog signals

- This scheme is useful when using telephone lines.

Telephone network was designed to transmit only analog data signals in the voice frequency range of about 300 to 3400 Hz.

A Modem is required to change from data to analog.

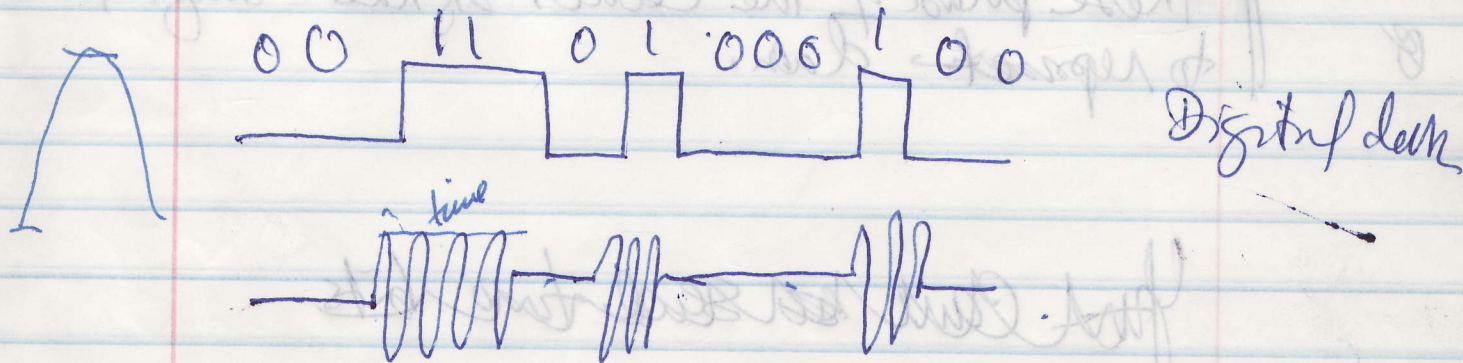
We can use 3 encoding techniques.

ASK Amplitude Shift Keying

FSK Frequency Shift Keying

PSK Phase Shift Keying

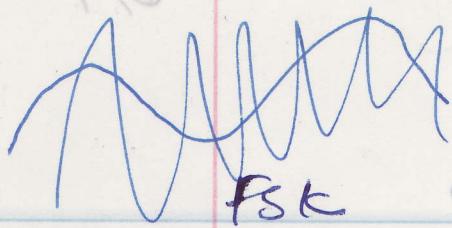
In ASK two binary values are represented by two different amplitudes of the carrier frequency.



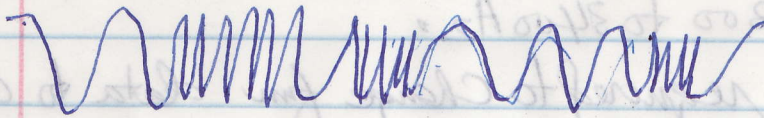
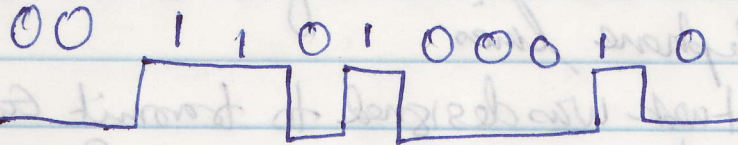
One is represented by the presence of the carrier at a constant amplitude.

Zero is represented by the absence.

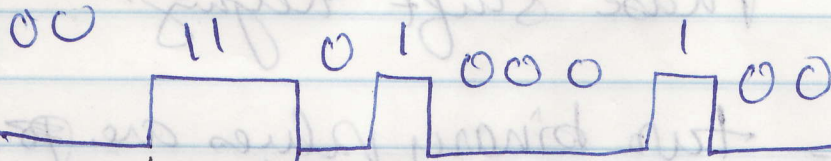




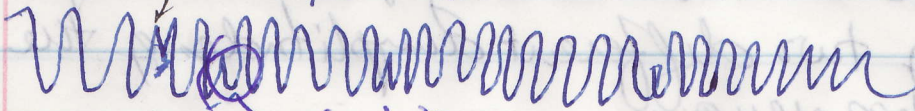
FSK



PSK



Shift phase



180° shift

These phase of the carrier signal is shifted to represent data.

You can use two bits.

You can use 90° shift or 45° shift to increase data transmission.

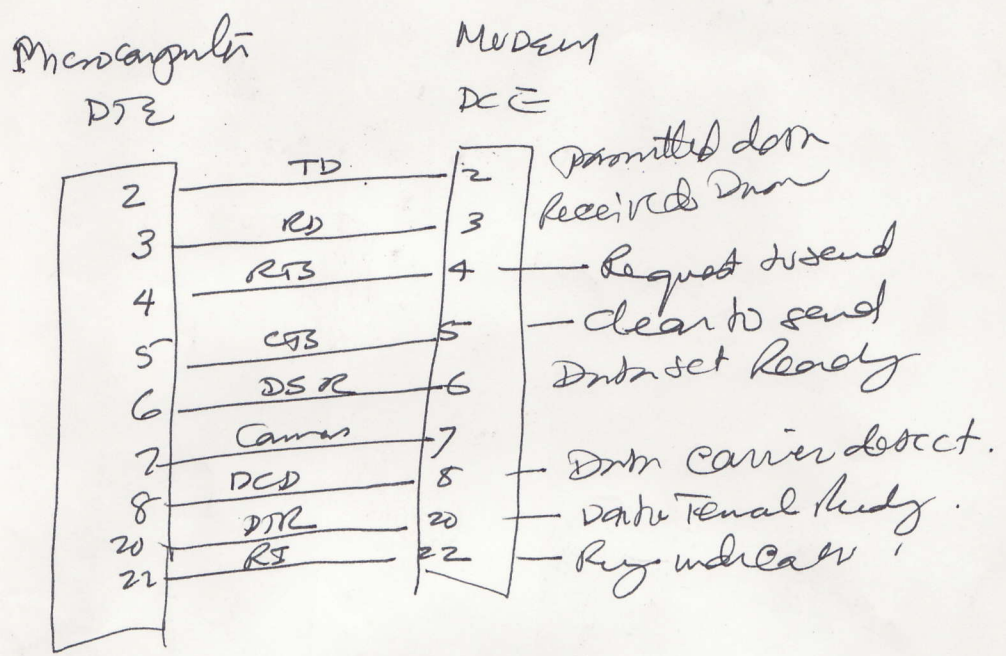
A 9600 bps modem uses 12 phase angles.

Modulo-2 arithmetic simplifies hardware design enormously because modulo 2 arithmetic has no carries or borrows.

Exclusive or.

$$\begin{array}{r} 0101010 \\ 0101010 \\ \hline 0000000 \end{array}$$

Modulo addition



This ↓

Answering an incoming call.

1. Ring is sensed on pin 22.
2. Microcomputer tells modem to answer call by asserting pin #20 (~~and~~ Data Terminal Ready)
3. Modem asserts Data Set Ready (pin 6).
4. Carrier detect checks #8. DCD.
5. ~~Modem data ex~~ data exchange begins

Talk about full duplex & Half duplex modems

# The Null Modem

To connect two DTEs together.

2 → 3

3 — 2

4 ] — 8  
5 ]

6 ] — 20  
22 ]

7 — 7

8 — [ 4  
          5

20 — [ 6  
          22

INTERFACING.

Physical Interface Standards

DTE. Data terminal equipment. (computer or terminal)

DCE data circuit-terminating equipment (modem)

DCE is RESPONSIBLE FOR TRANSMITTING AND RECEIVING BITS, ONE AT A TIME, OVER A TRANSMISSION MEDIUM.

DCE MUST INTERACT WITH DTE. THE SET OF WIRES used for this interaction ~~is~~ is referred to as interchange circuits.

EIA-232-D Electronic Industries Association

RS-232 standard was first ~~not~~ issued in 1962.

RS-232-C is published in 1969.

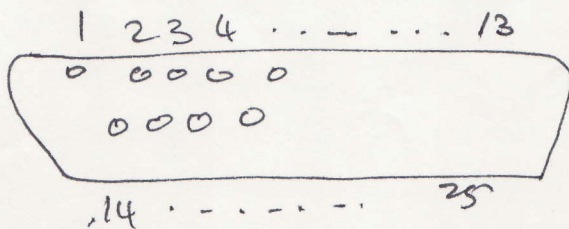
~~RS~~ EIA-232-D Published in 1987.

~~RS232~~ Calls for a 25 pin Connector. — DB 25.

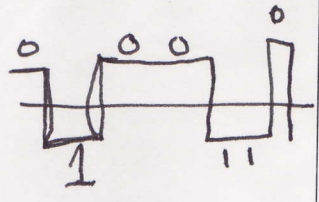
A voltage more <sup>negative</sup> than -3 volts is interpreted as binary 1.

A voltage more ~~than~~ positive than +3 volts is interpreted as binary 0.

Use with < 20 Kbps  
and distance < 15 meters.



NRZ



# Digital Data to Digital Signals

Digital signal is a sequence of discrete discontinuous voltage pulses. Each pulse is a signal element.

- NRZ
- Multilevel Binary
  - Bipolar-AMI
  - Pseudoternary
- Biphase
  - Manchester and differential Manchester

1. Unipolar  $\rightarrow$  only positive voltage used.
2. Polar  $\rightarrow$  both positive & negative

Data Signaling Rate - bps.  
 Duration or length of a bit is the amount of time it takes for the transmitter to emit the bit.

Modulation  $\rightarrow$

Modulation Rate  $\rightarrow$  the rate at which signal level is changed. (band rate)  $\frac{1}{R}$  (or)  $\frac{1}{\text{bps}}$

This depends upon the encoding technique used.

$\rightarrow$  It is possible to transmit more than 1 bit per modulation.

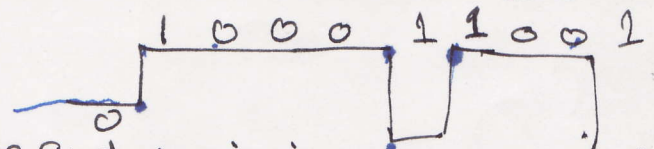
$\therefore$  modulated band rate and bps are not the same.

NRZ - Non return to zero.

- Easiest way to encode. Use 2 diff voltage levels.
- During a bit transmission the voltage does not return to zero.

NRZi  $\rightarrow$  A variation to NRZ. Non-return to zero. invert on ones.

- No transitions  $\rightarrow$  zero.
- Transition  $\rightarrow$  one.



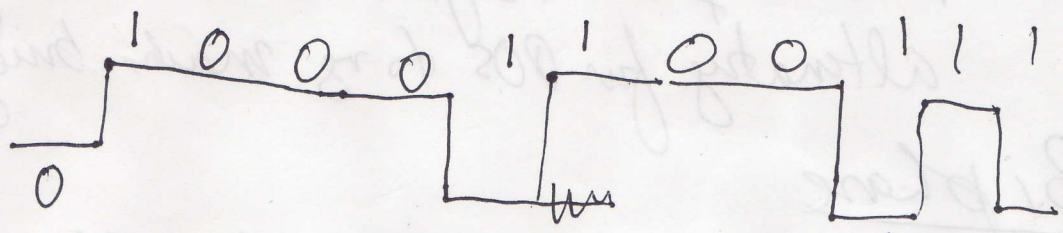
In twisted pair - if sending and receiving wires are improperly connected NRZi is not affected.

A variation of NRZ is known as NRZI.

Non return to zero - invert on ones.

No ~~transm~~ transitions indicates zero.

A transition indicates one.

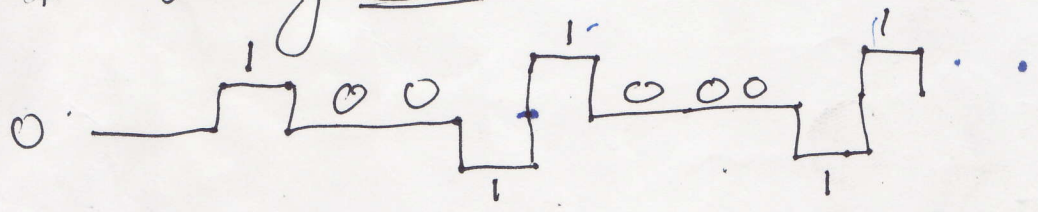


NRZI is an example of differential encoding. In decoding adjacent elements are compared for polarity changes. In twisted pair wiring if sending and receiving wires are ~~not~~ improperly wired, this ~~is~~ scheme is not affected.

### Multi Level Binary

This technique uses more than two signal levels.

Bipolar - AMI - (Alternate mark inversion)  
 a binary 0 is represented by no line signal.  
 binary 1 is represented by a positive or negative voltage.  
 The binary ones must alternate in polarity.



Advantages. - no loss of synchronization in case of continuous one's transmitted. Receiver can synchronize with each transmission.

A variation of NRZ is known as NRZI. A non return to zero variant on NRZ.

### Multilevel Binary - Pseudoternary

Absence of line signal marks binary 1, alternate for POS to vs marks binary zero.

### Bi-phase

Manchester code. There is a transition at the middle of each bit period.

### Multilevel Binary

The binary zero cannot alternate in pattern. Binary 1 is represented by a positive going edge. Binary 0 is represented by no line signal. (Alternating mark letters)

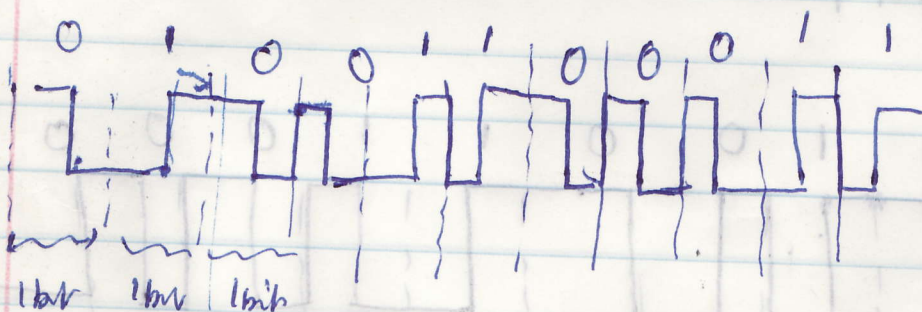


Advantages - no loss of synchronization in case of center line drift. Disadvantage - requires 2 levels of transmission with each transition.

## Biphase Manchester Code

- There is transition at the middle of each bit period.
- This transition serves as a clocking mechanism.
- Low to high represents a 1
- High to low represents a 0.

This technique is used in <sup>with Ethernet</sup> local area networks.  
This is used in high speed transmission  
up to 10 Mbps



When you need two zeros or ones you have to shift

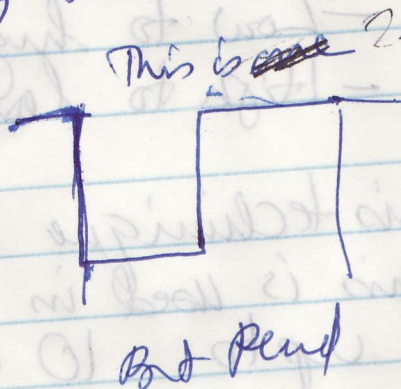
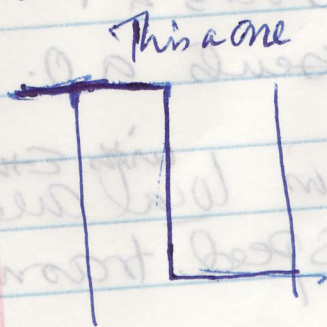
## Differential Manchester (2 phase Encoding)

At the middle of each period there is a transition. This transition has nothing to do with 0 or 1. It is just for synchronization. 0 is indicated by a ~~change into~~ presence of ~~from~~ transition at the beginning



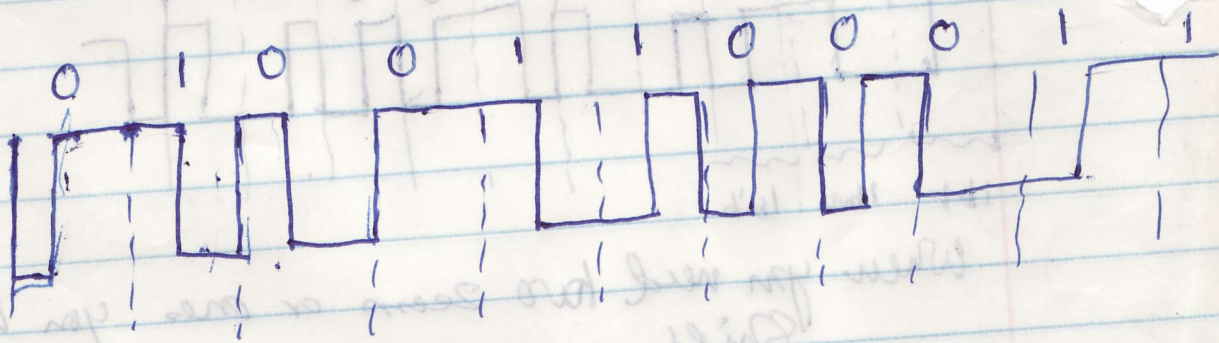
0 is indicated by the presence of a transition at the beginning of a bit period.

1 is indicated by the absence of a transition.



Bit Period

Bit Period



For fast ethernet, Multi level transition (MLT-3) is used. A change in voltage indicates 1, no change means zero. There are 5 voltage levels used.

## Digital

6, 20

Analog to Digital. Very popular now.

- Pulse code Modulation (PCM)
- Delta modulation

PCM - level of an analog signal is measured repeatedly at fixed time intervals and converted digital form.

- Each measurement is known as a sample.
- The sample is ~~measured~~ <sup>(measured)</sup> quantized by converting it to a small integer value which is then encoded into specific format.
- The quantized value is obtained by making sets of slots ranging from minimum to maximum levels. See fig 6.15 p. 107.

Delta modulation ~~same~~ variation of PCM.  
~~Also takes samples~~

How much sampling is good?

Use Nyquist theorem.

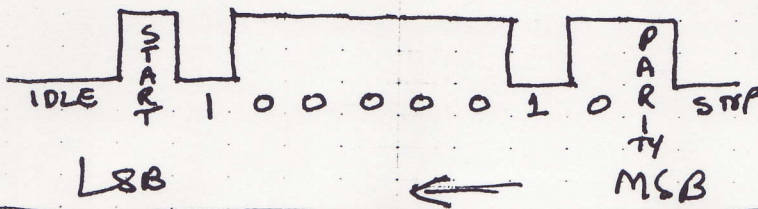
Encoding and Data Compression

Sending char A

01000001

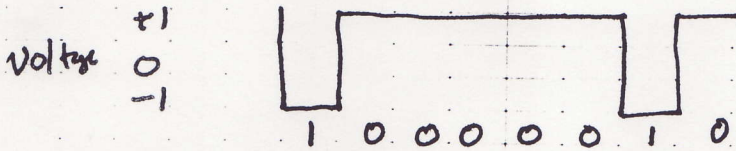
MSB                  LSB

Asynchronous Transmission

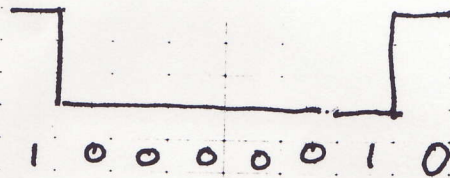


8 Bit Data  
Even parity

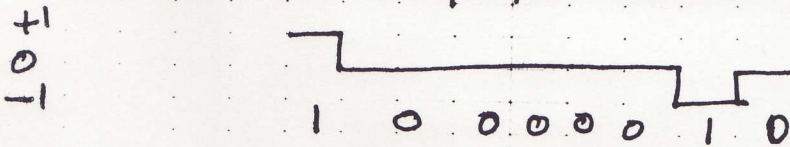
NRZ    1 = Negative Voltage    0 = Positive Voltage



NRZ-I    1 = Transition    0 = No transition



Bipolar AMI    1 = Neg or pos - alternate    0 = No line signal



Biphase Manchester    1 = Low to high    0 = High to low. Transition middle



Differential Manchester    1 = Absence of Transition at the beginning    0 = Presence of Transition at the beginning

