

User-defined functions

- ▶ A predefined function is just a function someone else wrote and put in a module
- ▶ Programs are made up of multiple functions
 - ▶ Putting all your code in one file top-to-bottom is very hard to work with
 - ▶ Functions let you organize and reuse code



Parts of a function definition

```
def cube(x):  
    # what the function does goes here as a  
    # code block (all indented)
```

Function heading	<code>def cube(x):</code>
Name of the function	<code>cube</code>
List of parameters, with types	<code>(x)</code>
Function body	The indented block



Writing `cube(x)`

```
def cube(x):  
    c = x * x * x  
    return c
```

- ▶ In the function body you can put any statements
 - ▶ All the things we did outside functions work inside functions
- ▶ Functions work with their parameters
 - ▶ If you're not going to do something with `x`, why pass it in?
- ▶ The return statement:
 - ▶ Ends the function immediately
 - ▶ Returns the specified value (the function call evaluates to that value)



Alternative `cube(x)`

```
def cube(x):
```

```
    c = x * x * x
```

```
    return c
```

```
def cube(x):
```

```
    return x * x * x
```



Call and definition

- ▶ There are two distinct viewpoints on every function
 - ▶ The function call (outside)
 - ▶ Call by name
 - ▶ Provide (*pass in*) input parameters or *arguments*
 - ▶ Get back the return value and do something with it
 - ▶ The function definition (inside)
 - ▶ Receive the parameters
 - ▶ Do something with them (and also local variables)
 - ▶ Return (*pass out*) a value



Parameters

- ▶ *Formal parameters*

- ▶ Used inside the function
- ▶ Declared by name in the function heading
- ▶ E.g. `x` in `def cube(x):`

- ▶ *Actual parameters*

- ▶ Passed from outside in the function call
- ▶ Must match the number and types of the formal parameters
- ▶ E.g. `5` in `cube(5)`

- ▶ Each actual parameter provides a value for a formal parameter

- ▶ `x` gets the value `5`
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Functions, variables and memory

- ▶ **Each function has its own *scope***
 - ▶ Space where all its variables exist
 - ▶ There is also a scope for the module
 - ▶ When a function is called, new space is created for its parameters and variables
 - ▶ When a function ends, those parameters and variables are discarded



Functions, variables and memory

- ▶ Consider this function definition and call:

```
def sum_three(x, y, z):  
    sum = x + y + z  
    return sum
```

```
sum = sum_three(5, 6, 7)
```

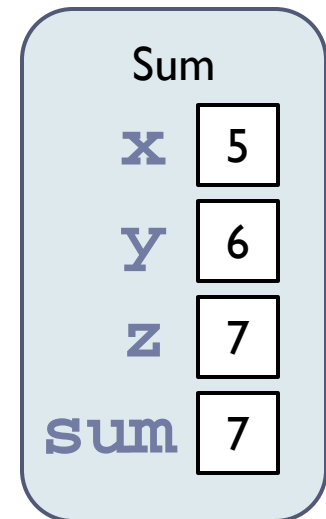
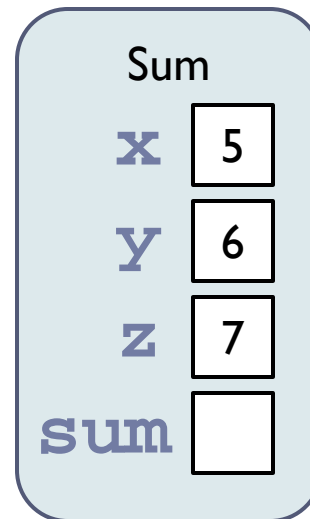
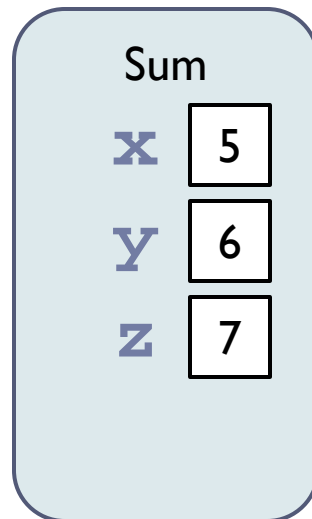
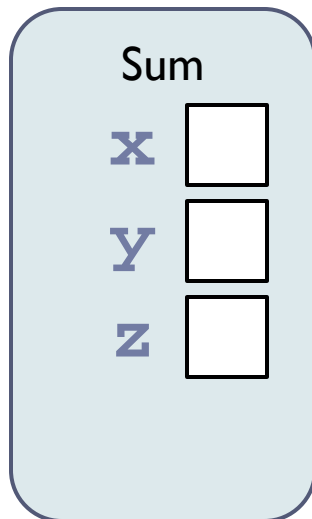
- ▶ x , y and z are the formal parameters inside the function
- ▶ 5, 6 and 7 are the values being passed in from outside



Functions, variables and memory

► When the function call is made:

1. Create the formal parameters
2. Assign actual parameter values
3. Create the local variable `sum`
4. Calculate and assign the sum
5. Return the sum (all variables discarded)



Functions, variables and memory

- ▶ Local variables and parameters inside a function are specific to that function!
 - ▶ They don't exist outside, which is why values must be passed in and returned
 - ▶ Functions cannot use variables declared in another function (even main)
 - ▶ We say that they are *out of scope*

- ▶ Variables with the same name in different functions are separate, distinct variables!



Using Functions

- ▶ Functions are like building blocks
- ▶ They allow complicated programs to be divided into manageable pieces
- ▶ Some advantages of functions:
 - ▶ Can be re-used (even in different programs)
 - ▶ A programmer can focus on just that part of the program and construct it, debug it, and perfect it
 - ▶ Different people can work on different functions simultaneously
 - ▶ Enhance program readability

