

Linear Systems and Matrices

▼ Linear Systems

- A linear system of equations, is a collection of equations of the form

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 \\ \vdots \\ a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n = b_n \end{cases}$$

where the numbers a_{ij} and b_i are given and x_i are unknown.

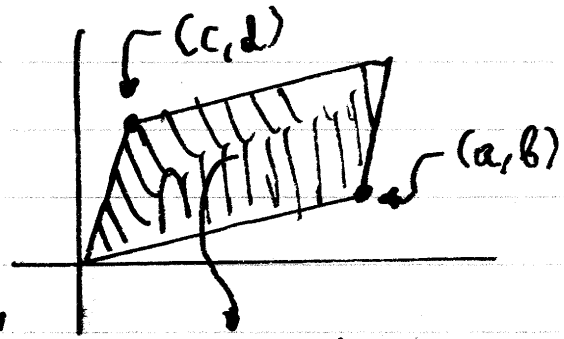
↕ Solution Methods

- 1) Gaussian Elimination
 - 2) Determinants Method (Cramer)
 - 3) LU decomposition
 - 4) QR decomposition
- } numerical methods.

→ 2x2 system - Method of determinants.

The 2x2 determinant is defined as:

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$



Geometric interpretation

area is $ad - bc$!

To solve the system

$$\begin{cases} ax + by = A \\ cx + dy = B \end{cases}$$

•₁ Calculate

$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

$$D_x = \begin{vmatrix} A & b \\ B & d \end{vmatrix} = Ad - bB$$

$$D_y = \begin{vmatrix} a & A \\ c & B \end{vmatrix} = aB - cA$$

•₂ If $D \neq 0$ then there is a unique solution:

$$\begin{cases} x = D_x / D \\ y = D_y / D \end{cases}$$

•₃ If $D = 0$, solve for x or y and substitute to the other equation. The system either has no solutions or has multiple solutions.

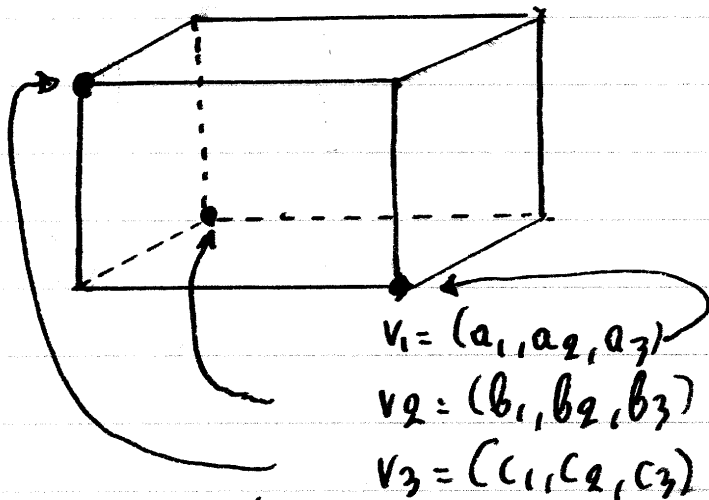
example

$$\begin{cases} 2x + y = 5 \\ 3x + 2y = 9 \end{cases} \rightarrow (x, y) = (1, 3)$$

$$\begin{cases} x + 2y = 4 \\ 3x + 6y = 3 \end{cases} \rightarrow \text{no solutions}$$

$$\begin{cases} 2x + 3y = 1 \\ 4x + 6y = 2 \end{cases} \rightarrow \text{infinite solutions}$$

→ 3x3 systems - Method of Determinants.



- The determinant

$$D = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix}$$

is the volume of the parallelepiped defined by the vectors

$$v_1 = (a_1, a_2, a_3)$$

$$v_2 = (b_1, b_2, b_3)$$

$$v_3 = (c_1, c_2, c_3)$$

- The 3x3 determinant can be calculated by the Sarrus rule:

$$D = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix}$$

+ + +

$$= a_1 b_2 c_3 + b_1 c_2 a_3 + c_1 a_2 b_3 - a_3 b_2 c_1 - b_3 c_2 a_1 - c_3 a_2 b_1$$

- To solve the 3×3 system

$$\begin{cases} a_1 x + b_1 y + c_1 z = d_1 \\ a_2 x + b_2 y + c_2 z = d_2 \\ a_3 x + b_3 y + c_3 z = d_3 \end{cases}$$

we calculate

$$D = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix}, \quad D_x = \begin{vmatrix} d_1 & b_1 & c_1 \\ d_2 & b_2 & c_2 \\ d_3 & b_3 & c_3 \end{vmatrix}$$

$$D_y = \begin{vmatrix} a_1 & d_1 & c_1 \\ a_2 & d_2 & c_2 \\ a_3 & d_3 & c_3 \end{vmatrix}, \quad D_z = \begin{vmatrix} a_1 & b_1 & d_1 \\ a_2 & b_2 & d_2 \\ a_3 & b_3 & d_3 \end{vmatrix}$$

If $D \neq 0$, then the system has the unique solution

$$\begin{cases} x = Dx/D \\ y = Dy/D \\ z = Dz/D. \end{cases}$$

example

$$\begin{cases} x + y + z = 2 \\ 2x + y + z = 3 \\ x + 2y + z = 3 \end{cases} \Leftrightarrow \begin{cases} x = 1 \\ y = 1 \\ z = 0 \end{cases}$$

→ 2x3 systems

A system of the form

$$\begin{cases} a_1x + b_1y + c_1z = d_1 \\ a_2x + b_2y + c_2z = d_2 \end{cases}$$

can be rewritten as a 2x2 system:

$$\begin{cases} a_1x + b_1y = d_1 - c_1z \\ a_2x + b_2y = d_2 - c_2z \end{cases}$$

which can be solved by 2x2 determinants.
Thus we find x, y as functions of z which is a free variable

example :

$$\begin{cases} x - 7y + z = 3 \\ 2x - 14y + 3z = 4 \end{cases}$$

Matrices

- An $m \times n$ matrix is a table of numbers of the form

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

- We represent a vector as an $m \times 1$ matrix:

$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

- We use a square matrix ($n \times n$) to represent a linear transformation of a vector:

$$Ax = \begin{bmatrix} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \\ \vdots \\ a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n \end{bmatrix}$$

→ Operations on square matrices

Let $A = [a_{ij}]$, $B = [b_{ij}]$, $C = [c_{ij}]$.

We define the following operations:

a) $C = A + B \Leftrightarrow c_{ij} = a_{ij} + b_{ij}$ (Addition)

► Motivation

$$Cx = (A+B)x = Ax + Bx$$

b) $C = AB \Leftrightarrow c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}$ (Multiplication)

► Motivation

$$Cx = (AB)x = A(Bx)$$

AB is the linear transformation where we apply B on x to obtain Bx and then apply A on Bx to obtain $A(Bx)$.

examples :

$$\begin{bmatrix} 1 & 3 \\ 2 & 2 \end{bmatrix} + \begin{bmatrix} 3 & 2 \\ 1 & 5 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} 2 & 4 \\ 1 & 3 \end{bmatrix}$$

↕ → These definitions can be generalized for non-square matrices as follows:

1) If A, B are $m \times n$ matrices with $A+B$
 $A = [a_{ij}]$ and $B = [b_{ij}]$ then C is an
 $m \times n$ matrix defined as
 $C = A+B \Leftrightarrow c_{ij} = a_{ij} + b_{ij}, \forall$

2) If A is an $m \times k$ matrix and
 B is a $k \times n$ matrix with $A = [a_{ij}]$ and $B = [b_{ij}]$
then $C = AB$ is an $m \times n$ matrix defined as

$$C = AB \Leftrightarrow c_{ij} = \sum_{l=1}^k a_{il} b_{lj}$$

examples

$$\begin{bmatrix} 1 & 3 \\ 4 & 2 \\ 2 & 1 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & 0 & 3 \\ 1 & 3 & 2 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 3 & 1 & 4 \\ 2 & 2 & 1 \\ 1 & 0 & 3 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix}$$

↗ Using matrix operations we may write a linear system of equations in terms of matrices in the form

$$Ax = b.$$

example

$$\begin{cases} 3x + y + 2z = 5 \\ 2x + 2y - z = 4 \\ x + 2y + 3z = -1 \end{cases} \Leftrightarrow \begin{bmatrix} 3 & 1 & 2 \\ 2 & 2 & -1 \\ 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 5 \\ 4 \\ -1 \end{bmatrix}$$

↗ Properties of matrix operations

1) Properties of Addition

a) $A + B = B + A$

b) $A + (B + C) = (A + B) + C$

2) Properties of Multiplication

a) $A(BC) = (AB)C$

b) $A(B + C) = AB + AC$

c) $(A + B)C = AC + BC$

Note that matrix multiplication does not always satisfy:

$$AB = BA \quad (\text{NOT always true!})$$

▼ Identity matrix and matrix inverse

- A matrix $I = [\delta_{ij}]$ is an identity matrix if it is a square matrix and

$$\delta_{ij} = \begin{cases} 1, & \text{if } i=j \\ 0, & \text{if } i \neq j \end{cases}$$

example: $I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

$$I = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- If A is an $n \times n$ matrix and I is an $n \times n$ identity matrix then

$$\boxed{IA = AI = A}$$

- An $n \times n$ matrix A is invertable if and only if there is another $n \times n$ matrix B such that

$$AB = BA = I$$

If B exists, then it is unique and we write $B = A^{-1}$.

- If $\det A$ is the determinant of A then A invertable $\Leftrightarrow \det A \neq 0$.

→ Inverse of a 2x2 matrix

The 2x2 matrix

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

is invertible if and only if

$$\det A = ad - bc \neq 0$$

with inverse:

$$A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

example: $A = \begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix}$

→ Application to 2x2 systems

Consider a linear system $Ax = b$ with A a square invertible matrix. The solution x can be written as:

$$\begin{aligned} x &= Ix = (A^{-1}A)x = A^{-1}(Ax) \\ &= A^{-1}b. \end{aligned}$$

Thus, we may use matrix inverses
to solve 2×2 systems of equations.

example :

$$\begin{cases} 2x + y = 4 \\ x + 3y = 7 \end{cases}$$