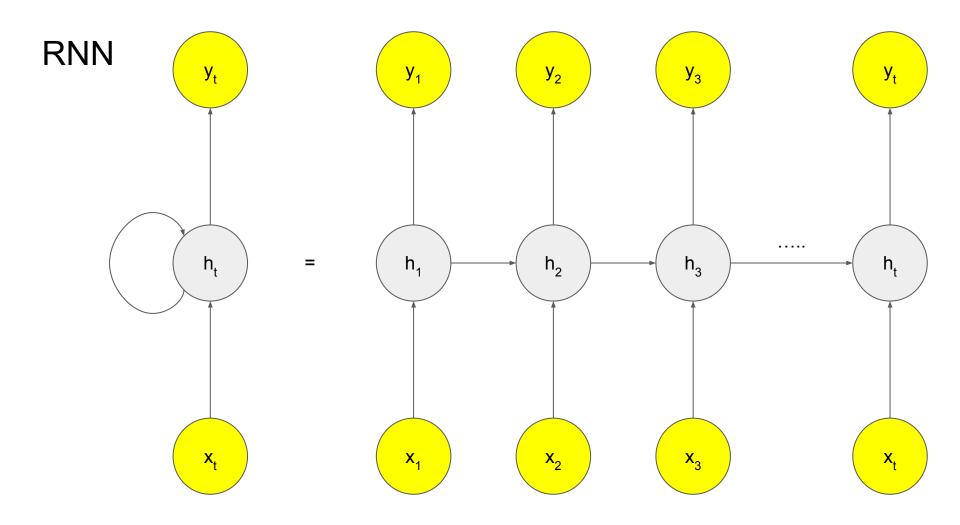
Recurrent Neural Networks

Intro to Deep Learning



RNN

When the first input (x_1) comes in, the first memory (h_1) is created. When the second input (x_2) comes in, the existing memory (h_1) is referenced along with the new input to create a new memory (h_2) . This process can be repeated for any length of inputs.

In short, the input is (x) from the data and memory (h), and the output becomes y along with the memory (h).

RNN type

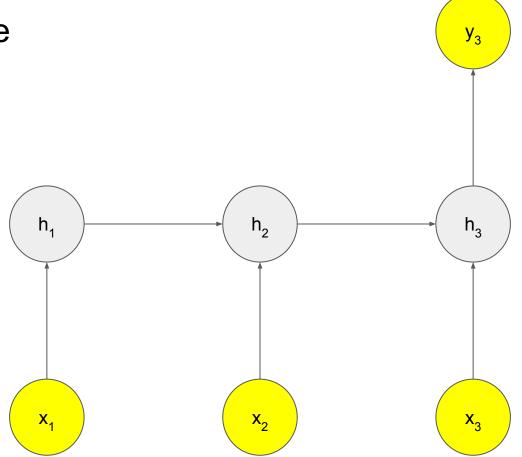
One-to-One: It is difficult to call it an RNN because there is no recurrence. It is a basic neural network structure where each input produces one output, without any recurrent connections.

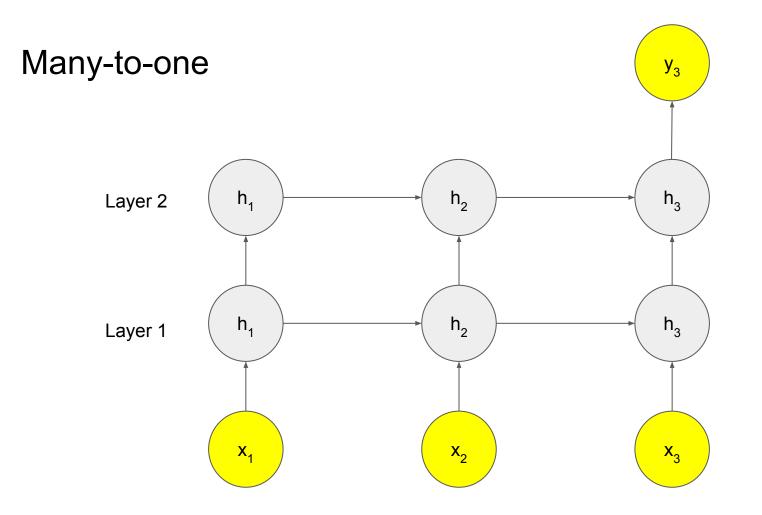
One-to-Many: It is a structure where one input produces multiple outputs. A typical example is **image captioning**, where an image is given as input, and a sentence describing the image is generated as the output.

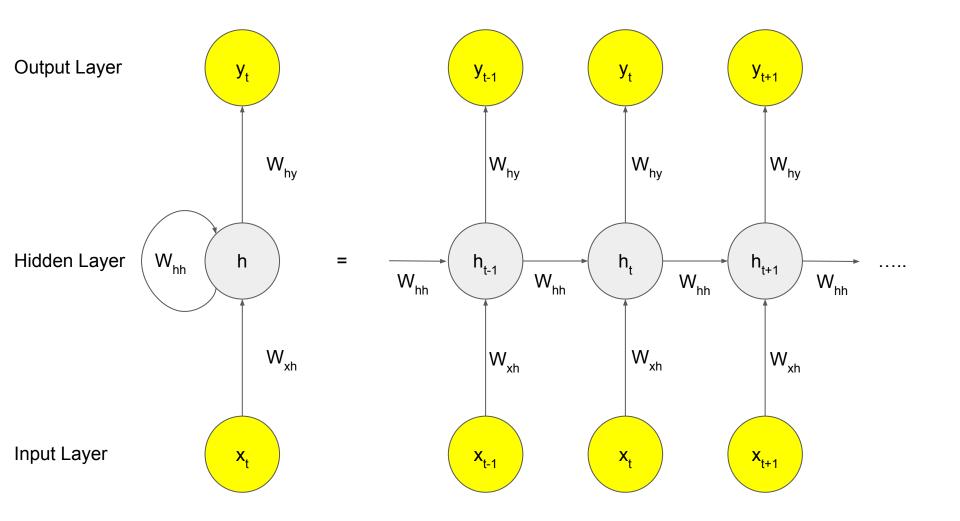
Many-to-One: It is a structure where multiple inputs produce one output. A **sentiment analyzer** is a representative example of this. It takes a sentence as input and outputs the sentiment (positive/negative) of that sentence.

Many-to-Many: It is a structure where multiple inputs produce multiple outputs. The lengths of the input and output sequences can be different. **Machine translation** or speech recognition tasks can be examples of this structure.

Many-to-one







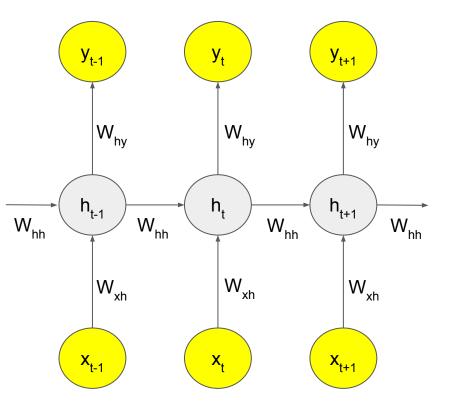
Hidden Layer and Output Layer

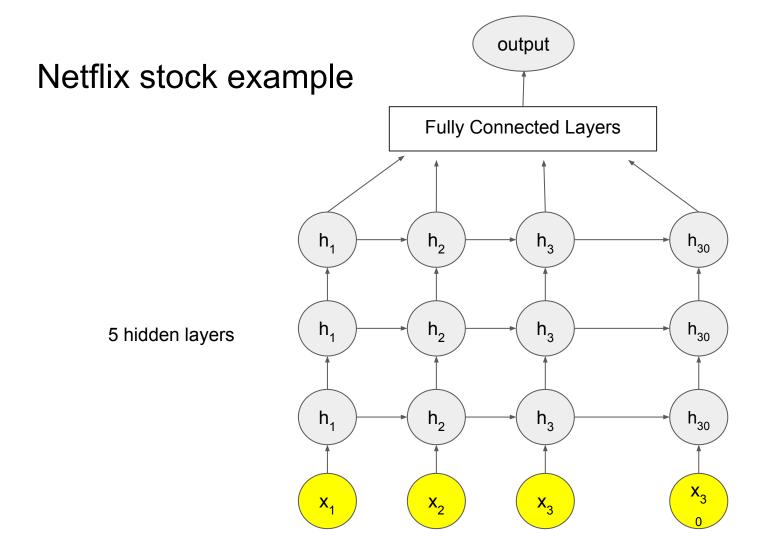
• Hidden Layer

$$h_t = tanh(W_{hh} \times h_{t-1} + W_{xh} \times x_t)$$

• Output Layer

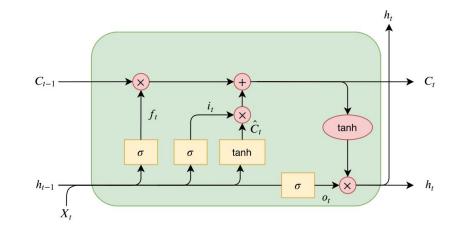
$$y_t = softmax(W_{hy} \times h_1)$$





Long Short-Term Memory (LSTM)

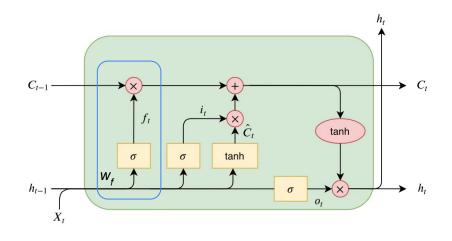
LSTM has added new elements to the hidden layer: the forget gate, the input gate, and the output gate.



Forget gate

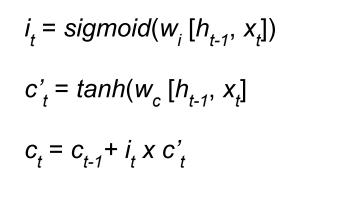
The forget gate in LSTM determines how much of the past information to retain. It takes the past information, i.e., the memory, and the current input data, and after applying the sigmoid function to them, it multiplies the result with the past information. Therefore, if the output of the sigmoid is **0**, the past information is discarded, but if it's **1**, the past information is fully preserved.

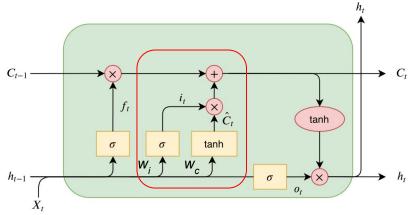
$$f_{t} = sigmoid(w_{f} [h_{t-1}, x_{t}])$$
$$c_{t} = f_{t} \times c_{t-1}$$



Input gate

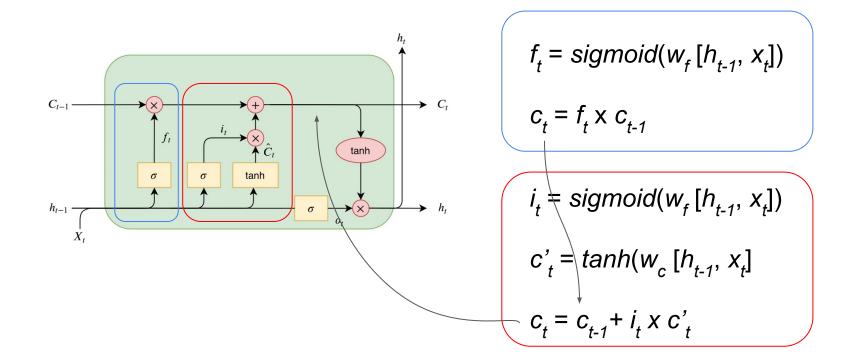
The input gate is responsible for preserving the current input information. It uses the sigmoid and tangent functions to determine how much of the current input information should be retained. In other words, it decides how much new information should be added to the memory.





Cell gate

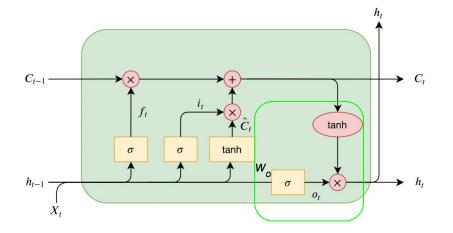
Update the cell state



Output gate

Output gate controls memory to output (h_t)

$$o_{t} = sigmoid(w_{o} [h_{t-1}, x_{t}])$$
$$h_{t} = o_{t} \times tanh(c_{t-1})$$



LSTM in Pytorch

Docs > torch.nn > LSTM

LSTM

CLASS torch.nn.LSTM(self, input_size, hidden_size, num_layers=1, bias=True, batch_first=False, dropout=0.0, bidirectional=False, proj_size=0, device=None, dtype=None) [SOURCE]

Parameters

- input_size The number of expected features in the input x
- hidden_size The number of features in the hidden state h
- num_layers Number of recurrent layers. E.g., setting num_layers=2 would mean stacking two LSTMs together to form a *stacked LSTM*, with the second LSTM taking in outputs of the first LSTM and computing the final results. Default: 1
- bias If False, then the layer does not use bias weights b_ih and b_hh. Default: True
- batch_first If True, then the input and output tensors are provided as (*batch, seq, feature*) instead of (*seq, batch, feature*). Note that this does not apply to hidden or cell states. See the Inputs/Outputs sections below for details. Default: False
- dropout If non-zero, introduces a *Dropout* layer on the outputs of each LSTM layer except the last layer, with dropout probability equal to dropout. Default: 0
- bidirectional If True, becomes a bidirectional LSTM. Default: False
- proj_size If > 0, will use LSTM with projections of corresponding size. Default: 0

Model

```
class LSTMModel(nn.Module):
    def __init__(self, input_dim, hidden_dim, output_dim, num_layers):
        super(LSTMModel, self).__init__()
        self.hidden_dim = hidden_dim
        self.num_layers = num_layers
        self.lstm = nn.LSTM(input_dim, hidden_dim, num_layers, batch_first=True)
        self.linear = nn.Linear(hidden_dim, output_dim) # Define the output layer
```

```
def forward(self, x):
    out, (hn, cn) = self.lstm(x, (h0.detach(), c0.detach()))
    out = self.linear(out[:, -1, :]) # Index hidden state of last time step
    return out
```

Parameters and DataLoader

Data parameters
sequence_length = 10
input_dim = 5
num_samples = 1000
num_classes = 2

Random data generation
data = torch.randn(num_samples, sequence_length, input_dim)
labels = torch.randint(0, num_classes, (num_samples,))

TensorDataset
dataset = TensorDataset(data, labels)

DataLoader setting batch_size = 64 train loader = DataLoader(dataset, batch size=batch size, shuffle=True)

Train

```
model = LSTMModel(input_dim, hidden_dim=50, output_dim=num_classes, num_layers=2)
criterion = torch.nn.CrossEntropyLoss()
optimizer = torch.optim.Adam(model.parameters(), lr=0.01)
```

```
for epoch in range(20):
    for inputs, labels in train_loader:
        optimizer.zero_grad()
        outputs = model(inputs)
        loss = criterion(outputs, labels)
        loss.backward()
        optimizer.step()
    print(f"Loss: {loss.item():.4f}")
```

Results

Loss: 0.6949 Loss: 0.6960 Loss: 0.6902 Loss: 0.6843 Loss: 0.6831 Loss: 0.6872 Loss: 0.7516 Loss: 0.6750 Loss: 0.6405 Loss: 0.5504 Loss: 0.4740 Loss: 0.5475 Loss: 0.4156 Loss: 0.3247 Loss: 0.3120 Loss: 0.1653 Loss: 0.1970 Loss: 0.0627 Loss: 0.0142 Loss: 0.0080