

Part I

1. What is printed by the Python code?

```
x = 5
y = x + 3
x = x - 1
z = 10
x = x + z
print('x: {}, y: {}, z: {}'.format(x, y, z))
```

x: 14, y: 8, z: 10

2. What is printed by the Python code?

```
print(14//4, 14%4, 14.0/4)
```

3 2 3.5

3. What is printed by the Python code?

```
print(2*'No' + 3*'!!!')
print(2 * ('No' + 3*'!!!'))
```

NoNo!!!

No!!!No!!!

4. What is printed by the Python code? Be careful: Note the backslashes:

```
print('how\nis it\nnow')
```

how
is it
now

5. What is printed by the Python code?

```
for z in [2, 4, 7, 9]:
    print(z - 1)
```

1
3
6

8

6. What is printed by the Python code?

```
print('2' + '3')
```

23

7. What is printed by the Python code?

```
def f1():  
    print('Hi')  
def f2():  
    print('Lo')  
f2()  
f1()  
f1()
```

Lo
Hi
Hi

8. What is printed by the Python code?

```
def func():  
    print('Yes')  
print('No')  
func()
```

No
Yes

9. What is printed by the Python code?

```
def func(x):  
    print(2*x)  
func(5)  
func(4)
```

10
8

10. What is printed by the Python code?

```
def func(x):
```

```
    return x - 1
print(func(3) * func(5))
```

8

11. Which one of the following if statements will not execute successfully:

a. `if (1, 2):`

```
    print('foo')
```

b. `if (1, 2):`

```
    print('foo')
```

c. `if (1, 2): print('foo')`

d. `if (1, 2):`

```
    print('foo')
```

e. `if (1, 2):`

```
    print('foo')
```

12. What is output of following code?

```
l = [1,2,6,5,7,8]
l.insert(9)
```

TypeError: insert expected 2 arguments, got 1
insert(index, value)

13. What will be the value of x?

```
x = ~~~~19
print(x)
```

19

14. What is output of following code?

```
num=10
while True:
    if (num%3 == 0):
        Break
    print(num)
    num += 1
```

15. What is the output of `['Hi!'] * 4`?

`['Hi!', 'Hi!', 'Hi!', 'Hi!']`

16. What is output for?

```
2 * 2 **3
```

16

17. What is printed by the Python code?

```
n = 3
for x in [2, 5, 8]:
    n = n + x
print(n)
```

18

18. What is printed by the Python code?

```
print(list(range(3)))
```

[0, 1, 2]

19. What is printed by the Python code?

```
for i in range(3):
    print('Hello again!')
```

Hello again!

Hello again!

Hello again!

20. What is printed by the Python code?

```
for i in range(4):
    print(i)
```

0

1

2

3

21. What is printed by the Python code?

```
def s(x):
    return x*x
```

```
for n in [1, 2, 10]:
    print(s(n))
```

```
1
4
100
```

22. What is printed by the Python code?

```
def s(x):
    return x*x
tot = 0
for n in [1, 3, 5]:
    tot = tot + s(n)
print(tot)
```

35

23. What is printed by the Python code?

```
x = 2.5679
y = 9.0
print('Answers {:.3f} and {:.3f}'.format(x, y))
```

Answers 2.568 and 9.000

24. What is printed by the Python code? `d = dict() d['left'] = '<<' d['right'] = '>>' print('{left} and {right} or {right} and {left}'.format(**d))`

<< and >> or >> and << Formats with {key} substitute strings from the dictionary

25. Write a Python program that prompts the user for two numbers, reads them in, and prints out the product, labeled.

```
x = int(input('Enter a number: ')) # or some such prompt
y = int(input("Enter another number: ")) # or some such prompt
print('The product is ', x*y) # or some such label
```

26. Given a string `s`, write a short expression for a string that includes `s` repeated five times.

```
s*5 # or: s+s+s+s+s
```

27. Suppose you know `x` is an integer and `ys` is a string representing an integer. For instance, `x` is 3 and `ys` is '24'. Write code to print out the arithmetic sum of the two. In the example case, 27 would be printed.

```
print(x + int(ys))
```

28. Suppose you are given a list of words, `wordList`. Write Python code that will write one line for each word, repeating that word twice. For example if `wordList` is ['Jose', 'Sue', 'Ivan'], then your code would print Jose Jose Sue Sue Ivan Ivan

```
for word in wordlist: # variable word is arbitrary
    print(word, word) # but must match here!
```

29. Write code to create a Python dictionary (the `dict` type). Add two entries to the dictionary: Associate the key 'name' with the value 'Juan', and associate the key 'phone' with '508-1234'

```
d = dict() # name d is arbitrary, but match it in the next
lines d['name'] = 'Juan' d['phone'] = '508-1234'
```

30. Complete the code for the following function so it matches its documentation: `def doubleList(numberList):` " For each of the numbers in the list `numberList`, print a line containing twice the original number. For example, `doubleList([3, 1, 5])` would print 6 2 10 "

```
def doubleList(numberList): ''' skip repeating docs... '''
for n in numberList: print(2*n)
```

31. Assuming a function `process` is already defined, write two lines of code, using a `for` loop, that is equivalent to the following: `process('Joe')` `process('Sue')` `process('Ann')` `process('Yan')`

```
for name in ['Joe', 'Sue', 'Ann', 'Yan']: process(name)
```

32. Complete the function definition so it returns the square of the product of the parameters, so `sqrProd(2, 5)` returns $(2*5)*(2*5) = 100$. `def sqrProd(x, y):`

```
return x*x*y*y # or: return (x*y)**2
```

33. What is the out of the code?

```
def rev_func(x, length):
    print(x[length-1], end=' ')
    rev_func(x, length-1)
```

```
x=[11, 12, 13, 14, 15]
rev_func(x,5)
```

a. The program runs fine without error.

- b. Program displays 15 14 13 12 11.
- c. Program displays 11 12 13 14 15.
- d. Program displays 15 14 13 12 11 and then raises an index out of range exception.

34. What will be the output of the following code?

```
print(type(1/2))
```

a. <class 'float'>

- b. <class 'int'>
- c. NameError: '1/2' is not defined.
- d. 0.5

35. Assume the following list definition in Python.

```
>>> letters = ["a", "b", "o", "c", "p"]
```

What would be displayed in a Python shell for each of the following expressions if they are evaluated in the given order? If it would give an error then write error.

```
>>> letters[1]
```

```
_____
>>> letters[len(letters)-2]
```

```
_____
>>> letters + ["x"]
```

```
_____
>>> letters
```

```
_____
letters[1]: "b"
letters[len(letters)-2]: "c"
letters + ["x"]: ["a", "b", "o", "c", "p", "x"]
letters: ["a", "b", "o", "c", "p"]
```

36. Show how to create a list of every integer between 0 and 100 , inclusive, named numsl using Python, sorted in increasing order.

```
numsl = list(_____)
```

37. Let numsl and numsl be two non-empty lists. Write a Python command that will append the last element of numsl to the end of numsl .

```
_____.append(_____)
```

```
nums2.append(nums3[-1])
```

38. In economics, the percentage rate of inflation for a period of time is calculated based on the final value F of a commodity and the initial value I of the commodity, using the formula $((F - I)/I) \times 100$. Write a Python function `inflation_rate(initial, final)` to compute and return the inflation rate given the initial and final values of a commodity.

```
def inflation_rate(initial, final):  
    return ((final - initial) / initial) * 100
```

39. Using the function from the previous question, write a Python function `average_inflation_rate()`, that computes and returns the average rate of inflation for the 3-year period represented in the table below:

Year	Initial value	Final value
1	23.50	24.00
2	24.00	24.25
3	24.25	24.38

The function is required to call the function from the previous question.

```
def average_inflation_rate():  
    year1 = inflation_rate(23.50, 24.00)  
    year2 = inflation_rate(24.00, 24.25)  
    year3 = inflation_rate(24.25, 24.38)  
    return (year1 + year2 + year3) / 3
```

40. Consider the simple function given below.

```
def twice(n):  
    print(2*n)
```

When we compare `twice(5)` with `10` the Python interpreter would return `False` after printing `10` as shown below. Explain why it gives `False` as a result of the comparison.

```
>>> twice(5) == 10  
10  
False
```

Since `2*n` is printed, not returned, `twice(5)` would return `None`. Comparing a `None` value to an integer would yield `False`.

41. Consider the following Python function where m and n are assumed to be a positive integers:

```
def mystery(n, m):
```



```

p = 0
e = 0
while e < m:
    p = p + n
    e = e + 1
return p

```

Trace this function for $n = 4$, $m = 3$, showing the value of e and p in the table above at the end of each iteration of the loop. The initial values of p and e are given for you in the table. Use as many spaces as you need.

p	e
=====	
0	0
4	1
8	2
12	3

42. Which of the following functions is being computed by mystery above? Circle your answer.

- ~~a. nm~~
- ~~b. n + m~~
- ~~c. n~~
- ~~d. m~~
- ~~e. mn~~
- ~~f. None of these~~

43. Suppose that the return statement was indented as below. What would mystery(4, 3) return in this case?

```

def mystery(n, m):
    p = 0
    e = 0
    while e < m:
        p = p + n
        e = e + 1
    return p

```

44. _____ represents an entity in the real world with its identity and behaviour.

- ~~a. A method~~
- b. An object**
- ~~c. A class~~
- ~~d. An operator~~

45. _____ is used to create an object.

a. Class

- b. constructor
- c. User-defined functions
- d. In-built functions

46. What will be the output of the following Python code?

```
class test:
    def __init__(self, a="Hello World"):
        self.a=a

    def display(self):
        print(self.a)
obj=test()
obj.display()
```

- a. The program has an error because constructor can't have default arguments
- b. Nothing is displayed
- c. "Hello World" is displayed**
- d. The program has an error display function doesn't have parameters

47. What is `setattr()` used for?

- a. To access the attribute of the object
- b. To set an attribute**
- c. To check if an attribute exists or not
- d. To delete an attribute

48. What is `getattr()` used for?

- a. To access the attribute of the object**
- b. To delete an attribute
- c. To check if an attribute exists or not
- d. To set an attribute

49. What will be the output of the following Python code?

```
class change:
    def __init__(self, x, y, z):
        self.a = x + y + z

x = change(1,2,3)
y = getattr(x, 'a')
setattr(x, 'a', y+1)
print(x.a)
```

- a. 6
- b. 7**
- c. Error
- d. 0

50. What will be the output of the following Python code?

```
class test:
    def __init__(self, a):
        self.a=a

    def display(self):
        print(self.a)
obj=test()
obj.display()
```

- a. Runs normally, doesn't display anything
- b. Displays 0, which is the automatic default value
- c. Error as one argument is required while creating the object**
- d. Error as display function requires additional argument

51. Is the following Python code correct?

```
>>> class A:
    def __init__(self, b):
        self.b=b
    def display(self):
        print(self.b)
>>> obj=A("Hello")
>>> del obj
```

- a. True**
- b. False

52. What will be the output of the following Python code?

```
class test:
    def __init__(self):
        self.variable = 'Old'
        self.Change(self.variable)
    def Change(self, var):
        var = 'New'
obj=test()
print(obj.variable)
```

- a. Error because function change can't be called in the `__init__` function
- b. 'New' is printed
- c. 'Old' is printed**
- d. Nothing is printed

53. What is Instantiation in terms of OOP terminology?

- a. Deleting an instance of class
- b. Modifying an instance of class
- c. Copying an instance of class
- d. Creating an instance of class**

54. What will be the output of the following Python code?

```
class fruits:
    def __init__(self, price):
        self.price = price
obj=fruits(50)

obj.quantity=10
obj.bags=2

print(obj.quantity+len(obj.__dict__))
```

- a. 12
- b. 52
- c. 13**
- d. 60

55. What will be the output of the following Python code?

```
class Demo:
    def __init__(self):
        pass

    def test(self):
        print(__name__)

obj = Demo()
obj.test()
```

- a. Exception is thrown
- b. `__main__`**
- c. Demo

d. Test

56. The assignment of more than one function to a particular operator is _____

- a. Operator over-assignment
- b. Operator overriding
- c. Operator overloading**
- d. Operator instance

~~57. Which of the following is not a class method?~~

- ~~a. Non-static~~
- ~~b. Static~~
- ~~c. Bounded~~
- ~~d. Unbounded~~

58. What will be the output of the following Python code?

```
def add(c, k):
    c.test=c.test+1
    k=k+1
class A:
    def __init__(self):
        self.test = 0
def main():
    Count=A()
    k=0

    for i in range(0,25):
        add(Count, k)
    print("Count.test=", Count.test)
    print("k =", k)
main()
```

- a. Exception is thrown
- b.
Count.test=25
k=25
- c.
Count.test=25
k=0**
- d.
Count.test=0
k=0

~~59. Which of the following Python code creates an empty class?~~

- ~~a.—~~

- ~~class A:
—Return~~
- ~~b. —~~
- ~~class A:
—Pass~~
- ~~e. —~~
- ~~class A:~~
- ~~d. —~~
- ~~It is not possible to create an empty class~~

60. Is the following Python code valid?

```
class B(object):
    def first(self):
        print("First method called")
    def second():
        print("Second method called")
ob = B()
B.first(ob)
```

- a. It isn't as the object declaration isn't right
- b. It isn't as there isn't any `__init__` method for initializing class members
- c. Yes, this method of calling is called unbounded method call**
- d. Yes, this method of calling is called bounded method call

61. What are the methods which begin and end with two underscore characters called?

- a. Special methods**
- b. In-built methods
- c. User-defined methods
- d. Additional methods

62. Special methods need to be explicitly called during object creation.

- a. True
- b. False**

63. What will be the output of the following Python code?

```
>>> class demo():
    def __repr__(self):
        return '__repr__ built-in function called'
    def __str__(self):
        return '__str__ built-in function called'
>>> s=demo()
>>> print(s)
```

- a. Error
- b. Nothing is printed
- c. `__str__` called**
- d. `__repr__` called

64. What is `hasattr(obj,name)` used for?

- a. To access the attribute of the object
- b. To delete an attribute
- c. To check if an attribute exists or not**
- d. To set an attribute

65. What will be the output of the following Python code?

```
class stud:
    def __init__(self, roll_no, grade):
        self.roll_no = roll_no
        self.grade = grade
    def display (self):
        print("Roll no : ", self.roll_no, ", Grade: ",
self.grade)
stud1 = stud(34, 'S')
stud1.age=7
print(hasattr(stud1, 'age'))
```

- a. Error as age isn't defined
- b. True**
- c. False
- d. 7

66. What is `delattr(obj,name)` used for?

- a. To print deleted attribute
- b. To delete an attribute**
- c. To check if an attribute is deleted or not
- d. To set an attribute

67. ~~`__del__` method is used to destroy instances of a class.~~

- ~~a. True~~
- ~~b. False~~

68. ~~What will be the output of the following Python code?~~

```
class student:
    # 'Base class for all students'
```

```
def __init__(self, roll_no, grade):
    self.roll_no = roll_no
    self.grade = grade
def display(self):
    print("Roll no : ", self.roll_no, ", Grade: ",
self.grade)
print(student.__doc__)
```

- ~~a. Exception is thrown~~
- ~~b. __main__~~
- ~~c. Nothing is displayed~~
- ~~d. Base class for all students~~

69. What does print(Test.__name__) display (assuming Test is the name of the class)?

- a. ()
- b. Exception is thrown
- c. Test**
- d. __main__

70. Which of the following best describes inheritance?

- a. Ability of a class to derive members of another class as a part of its own definition**
- b. Means of bundling instance variables and methods in order to restrict access to certain class members
- c. Focuses on variables and passing of variables to functions
- d. Allows for implementation of elegant software that is well designed and easily modified

71. Which of the following statements is wrong about inheritance?

- a. Protected members of a class can be inherited
- b. The inheriting class is called a subclass
- c. Private members of a class can be inherited and accessed**
- d. Inheritance is one of the features of OOP

72. What will be the output of the following Python code?

```
class Demo:
    def __new__(self):
        self.__init__(self)
        print("Demo's __new__() invoked")
    def __init__(self):
        print("Demo's __init__() invoked")
class Derived_Demo(Demo):
    def __new__(self):
```



```

print("Derived_Demo's __new__() invoked")
def __init__(self):
print("Derived_Demo's __init__() invoked")
def main():
obj1 = Derived_Demo()
obj2 = Demo()
main()

```

a.—

```

Derived_Demo's __init__() invoked
Derived_Demo's __new__() invoked
Demo's __init__() invoked
Demo's __new__() invoked

```

b.—

```

Derived_Demo's __new__() invoked
Demo's __init__() invoked
Demo's __new__() invoked

```

c.—

```

Derived_Demo's __new__() invoked
Demo's __new__() invoked

```

d.—

```

Derived_Demo's __init__() invoked
Demo's __init__() invoked

```

73. What will be the output of the following Python code?

```

class Test:
    def __init__(self):
        self.x = 0
class Derived_Test(Test):
    def __init__(self):
        self.y = 1
def main():
    b = Derived_Test()
    print(b.x,b.y)
main()

```

a. 0 1

b. 0 0

c. Error because class B inherits A but variable x isn't inherited

d. Error because when object is created, argument must be passed like
Derived_Test(1)

74. What will be the output of the following Python code?

```
class A():
    def disp(self):
        print("A disp()")
class B(A):
    pass
obj = B()
obj.disp()
```

- a. Invalid syntax for inheritance
- b. Error because when object is created, argument must be passed
- c. Nothing is printed
- d. A disp()**

75. All subclasses are a subtype in object-oriented programming.

- a. True**
- b. False

76. When defining a subclass in Python that is meant to serve as a subtype, the subtype Python keyword is used.

- a. True
- b. False**

77. Suppose B is a subclass of A, to invoke the `__init__` method in A from B, what is the line of code you should write?

- a. A.__init__(self)**
- b. B.__init__(self)
- c. A.__init__(B)
- d. B.__init__(A)

78. What will be the output of the following Python code?

```
class Test:
    def __init__(self):
        self.x = 0
class Derived_Test(Test):
    def __init__(self):
        Test.__init__(self)
        self.y = 1
def main():
    b = Derived_Test()
    print(b.x,b.y)
main()
```

- a. Error because class B inherits A but variable x isn't inherited
- b. 0 0
- c. 0 1**
- d. Error, the syntax of the invoking method is wrong

79. What will be the output of the following Python code?

```
class A:
    def __init__(self, x= 1):
        self.x = x
class der(A):
    def __init__(self, y = 2):
        super().__init__()
        self.y = y
def main():
    obj = der()
    print(obj.x, obj.y)
main()
```

- a. Error, the syntax of the invoking method is wrong
- b. The program runs fine but nothing is printed
- c. 1 0
- d. 1 2**

80. What does built-in function type do in context of classes?

- a. Determines the object name of any value
- b. Determines the class name of any value**
- c. Determines class description of any value
- d. Determines the file name of any value

81. What will be the output of the following Python code?

```
class A:
    def one(self):
        return self.two()

    def two(self):
        return 'A'

class B(A):
    def two(self):
        return 'B'

obj1=A()
obj2=B()
print(obj1.two(),obj2.two())
```

- a. A A
- b. A B**
- c. B B
- d. An exception is thrown

82. What will be the output of the following Python code?

```
class A:
    def __init__(self):
        self.__i = 1
        self.j = 5

    def display(self):
        print(self.__i, self.j)
class B(A):
    def __init__(self):
        super().__init__()
        self.__i = 2
        self.j = 7

c = B()
c.display()
```

- a. 2 7
- b. 1 5
- c. 1 7**
- d. 2 5

~~83. Which of the following statements isn't true?~~

- ~~a. A non-private method in a superclass can be overridden~~
- ~~b. A derived class is a subset of superclass~~
- ~~c. The value of a private variable in the superclass can be changed in the subclass~~
- ~~d. When invoking the constructor from a subclass, the constructor of superclass is automatically invoked~~

84. What will be the output of the following Python code?

```
class A:
    def __init__(self, x):
        self.x = x
    def count(self, x):
        self.x = self.x+1
class B(A):
    def __init__(self, y=0):
        A.__init__(self, 3)
```

```
        self.y = y
    def count(self):
        self.y += 1
def main():
    obj = B()
    obj.count()
    print(obj.x, obj.y)
main()
```

- a. 30
- b. 31**
- c. 01
- d. An exception is thrown

85. What will be the output of the following Python code?

```
>>> class A:
    pass
>>> class B(A):
    pass
>>> obj=B()
>>> isinstance(obj,A)
```

- a. True**
- b. False
- c. Wrong syntax for isinstance() method
- d. Invalid method for classes

86. What will be the output of the following Python code?

```
class A:
    def test1(self):
        print(" test of A called ")
class B(A):
    def test(self):
        print(" test of B called ")
class C(A):
    def test(self):
        print(" test of C called ")
class D(B,C):
    def test2(self):
        print(" test of D called ")
obj=D()
obj.test()
```

- a.
 - test of B called
 - test of C called
- b.
 - test of C called
 - test of B called
- c. test of B called**
- d. Error, both the classes from which D derives has same method test()

87. What will be the output of the following Python code?

```
class A:
    def test(self):
        print("test of A called")
class B(A):
    def test(self):
        print("test of B called")
        super().test()
class C(A):
    def test(self):
        print("test of C called")
        super().test()
class D(B,C):
    def test2(self):
        print("test of D called")
obj=D()
obj.test()
```

- a.
 - test of B called**
 - test of C called**
 - test of A called**
- b.
 - test of C called
 - Test of B called
- c.
 - test of B called
 - test of C called
- d. Error, all the three classes from which D derives has same method test()

88. What will be the output of the following Python code?

```
x = ['ab', 'cd']
for i in x:
    i.upper()
```

```
print(x)
```

- a. ['ab', 'cd']
- b. ['AB', 'CD']
- c. [None, None]
- d. none of the mentioned

89. What will be the output of the following Python code?

```
x = ['ab', 'cd']
for i in x:
    x.append(i.upper())
print(x)
```

- a. ['AB', 'CD']
- b. ['ab', 'cd', 'AB', 'CD']
- c. ['ab', 'cd']
- d. none of the mentioned

90. What will be the output of the following Python code?

```
i = 1
while True:
    if i%3 == 0:
        break
    print(i)

    i + = 1
```

- a. 1 2
- b. 1 2 3
- c. error
- d. none of the mentioned

91. What will be the output of the following Python code?

```
i = 1
while True:
    if i%7 == 0:
        break
    print(i)
    i += 1
```

- a. 1 2 3 4 5 6

- b. 1 2 3 4 5 6 7
- c. error
- d. none of the mentioned

92. What will be the output of the following Python code?

```
i = 5
while True:
    if i%11 == 0:
        break
    print(i)
    i += 1
```

- a. 5 6 7 8 9 10**
- b. 5 6 7 8
- c. 5 6
- d. error

93. 6. What will be the output of the following Python code?

```
i = 5
while True:
    if i%9 == 0:
        break
    print(i)
    i += 1
```

- a. 5 6 7 8**
- b. 5 6 7 8 9
- c. 5 6 7 8 9 10 11 12 13 14 15
- d. error

94. What will be the output of the following Python code?

```
i = 1
while True:
    if i%2 == 0:
        break
    print(i)
    i += 2
```

- a. 1
- b. 1 2
- c. 1 2 3 4 5 6 ...

d. 1 3 5 7 9 11 ...

95. What will be the output of the following Python code?

```
i = 2
while True:
    if i%3 == 0:
        break
    print(i)
    i += 2
```

a. 2 4 6 8 10 ...

b. 2 4

c. 2 3

d. error

96. What will be the output of the following Python code?

```
i = 1
while False:
    if i%2 == 0:
        break
    print(i)
    i += 2
```

a. 1

b. 1 3 5 7 ...

c. 1 2 3 4 ...

d. none of the mentioned

97. What will be the output of the following Python code?

```
True = False
while True:
    print(True)
    break
```

a. True

b. False

c. None

d. none of the mentioned

98. What is the type of each element in sys.argv?

a. set

- b. list
- c. tuple
- d. string**

99. What is the length of sys.argv?

- a. number of arguments
- b. number of arguments + 1**
- c. number of arguments – 1
- d. none of the mentioned

100. What will be the output of the following Python code?

```
def foo(k):  
    k[0] = 1  
q = [0]  
foo(q)  
print(q)
```

- a. [0]
- b. [1]**
- c. [1, 0]
- d. [0, 1]

101. How are keyword arguments specified in the function heading?

- a. one-star followed by a valid identifier
- b. one underscore followed by a valid identifier
- c. two stars followed by a valid identifier**
- d. two underscores followed by a valid identifier

102. How many keyword arguments can be passed to a function in a single function call?

- a. zero
- b. one
- c. zero or more
- d. one or more**

103. What will be the output of the following Python code?

```
def foo(fname, val):  
    print(fname(val))  
foo(max, [1, 2, 3])  
foo(min, [1, 2, 3])
```

- a. 3 1**
- b. 1 3

- c. error
- d. none of the mentioned

104. What will be the output of the following Python code?

```
def foo():  
    return total + 1  
total = 0  
print(foo())
```

- a. 0
- b. 1**
- c. error
- d. none of the mentioned

105. What will be the output of the following Python code?

```
def foo():  
    total += 1  
    return total  
total = 0  
print(foo())
```

- a. 0
- b. 1
- c. error**
- d. none of the mentioned

106. What will be the output of the following Python code?

```
def foo(x):  
    x = ['def', 'abc']  
    return id(x)  
q = ['abc', 'def']  
print(id(q) == foo(q))
```

- a. True
- b. False**
- c. None
- d. Error

107. What will be the output of the following Python code?

```
def foo(i, x=[]):
```

```
x.append(i)
return x
for i in range(3):
    print(foo(i))
```

- a. [0] [1] [2]
- b. [0] [0, 1] [0, 1, 2]
- c. [1] [2] [3]
- d. [1] [1, 2] [1, 2, 3]

Please review all the lab assignments and slides.

Part II

1. What does DBMS stand for?
 - a. Database Management Software
 - b. Data Binary Management System
 - c. Database Management System
 - d. Data Batch Management Software

Correct Answer: C

2. Which statement correctly inserts a row into a table named 'cars'?
 - a. ADD INTO cars VALUES ('1', 'Toyota', 'Corolla');
 - b. INSERT INTO cars VALUES ('1', 'Toyota', 'Corolla');
 - c. INSERT cars ('1', 'Toyota', 'Corolla');
 - d. UPDATE cars SET VALUES ('1', 'Toyota', 'Corolla');

Correct Answer: B

3. What is the primary function of the SQL SELECT statement?
 - a. To update the information in a database
 - b. To insert new data into a table
 - c. To retrieve data from a database
 - d. To delete data from a table

Correct Answer: C

4. Which of the following is NOT a component of a database management system as described in the slides?
 - a. Files
 - b. Tables
 - c. Rows
 - d. Columns

Correct Answer: A

5. What is the purpose of the 'WHERE' clause in SQL?
 - a. To specify which database to use
 - b. To set the table for data insertion
 - c. To define conditions for selecting, updating, or deleting data
 - d. To list the databases available

Correct Answer: C

6. What is the first step to use MySQL in a Python script?
 - a. Write a SQL query
 - b. Install the mysql.connector module

- c. Create a database
- d. Generate a cursor object

Correct Answer: B

7. How do you test if your MySQL connector is installed correctly in Python?
- a. Run a complex SQL query
 - b. Check the version of the MySQL connector
 - c. Import mysql.connector in your script
 - d. Connect to the MySQL database without username and password

Correct Answer: C

8. What Python object is primarily used to execute SQL commands?
- a. Database
 - b. Connector
 - c. Cursor
 - d. Script

Correct Answer: C

9. Which command in Python checks the established connection to the MySQL database?
- a. `db.status()`
 - b. `db.test()`
 - c. `print(db)`
 - d. `db.connect()`

Correct Answer: C

10. In the context of this lab, what does 'carmax' refer to?
- a. A Python module
 - b. A variable in a script
 - c. A database
 - d. A table in the database

Correct Answer: C

11. Which Python framework is built into the Python standard library for developing GUI applications?
- a. PyQt
 - b. WxPython
 - c. Tkinter
 - d. Flask

Correct Answer: C

12. What is the primary function of the 'mainloop()' method in a Tkinter application?
- a. To open a new window
 - b. To close the application
 - c. To listen for events and keep the application running

- d. To update the user interface

Correct Answer: C

13. Which widget in Tkinter is used to display simple text to a user?

- a. Button
- b. Label
- c. Entry
- d. Frame

Correct Answer: B

14. How do you set the size of a Tkinter window to 500x100 pixels?

- a. `w.size("500x100")`
- b. `w.set("500x100")`
- c. `w.resize(500, 100)`
- d. `w.geometry("500x100")`

Correct Answer: D

15. What method is used to place a widget at a specific position inside a Tkinter window?

- a. `pack()`
- b. `place()`
- c. `set()`
- d. `put()`

Correct Answer: B

16. What is the purpose of the Canvas widget in tkinter?

- a. To display text in multiple fonts and sizes.
- b. To organize other widgets into a grid.
- c. To provide a rectangular area intended for drawing pictures or other complex layouts.
- d. To create a menu system for applications.

Correct Answer: C

17. Which method is used to create an arc on a Canvas in tkinter?

- a. `create_line()`
- b. `create_arc()`
- c. `create_image()`
- d. `create_polygon()`

Correct Answer: B

18. How can you add an image to a Canvas in tkinter?

- a. Using the `create_text()` method with an image file as the text.
- b. By setting the background property of the Canvas to an image file.
- c. Using the `create_image()` method with a `PhotoImage` or `BitmapImage`.
- d. By importing an image directly onto the Canvas without any methods.

Correct Answer: C

19. What does the pack() method do in the context of a tkinter Canvas?
- It compresses the image files to save space.
 - It sends the Canvas widget to the printer.
 - It organizes widgets in a tabular form.
 - It adds the Canvas widget to the window and displays it.

Correct Answer: D

20. Which tkinter widget is used to group and organize other widgets in a user-friendly way?
- Label
 - Frame
 - Canvas
 - Button

Correct Answer: B

21. What is Flask primarily used for?
- Writing low-level networking programs.
 - Creating standalone WSGI containers.
 - Developing web applications.
 - Managing databases.

Correct Answer: C

22. Which of the following servers is recommended for running Flask applications in production?
- Flask's built-in server.
 - Apache.
 - Gunicorn.
 - Nginx.

Correct Answer: C

23. How can you secure a Flask application using HTTPS?
- By using the secure Flask extension.
 - By configuring Flask to use SSL certificates.
 - By redirecting all traffic through HTTPS using a proxy server.
 - Flask applications are secure by default.

Correct Answer: B

24. What does the route() decorator in Flask do?
- It optimizes the Flask application.
 - It binds a function to a URL.
 - It redirects the user to a different URL.
 - It performs URL masking.

Correct Answer: B

25. Which function in Flask is used to generate URLs for a function?

- a. generate_url()
- b. url_for()
- c. link_to()
- d. bind_url()

Correct Answer: B

26. What is the primary use of the render_template() function in Flask?

- a. To process form data.
- b. To render an HTML page using templates.
- c. To configure the Flask application.
- d. To send JSON data.

Correct Answer: B

27. What is the primary benefit of using threads in a program?

- a. To increase the processing power of the CPU.
- b. To perform multiple tasks simultaneously within a program.
- c. To enhance the security of the program.
- d. To allocate more memory to a program.

Correct Answer: B

28. Which method starts a thread in Python?

- a. begin()
- b. init()
- c. run()
- d. start()

Correct Answer: D

29. What does the join() method do in threading?

- a. It combines two threads into one.
- b. It pauses the execution of the thread.
- c. It forces a thread to wait for another thread to finish.
- d. It checks if the thread is completed.

Correct Answer: C

30. What are sockets used for in programming?

- a. To create graphical user interfaces.
- b. To manage databases.
- c. To handle bidirectional communications between processes.
- d. To generate and manage threads.

Correct Answer: C

31. What method is used to listen for incoming connections in socket programming?

- a. connect()
- b. bind()
- c. listen()
- d. accept()

Correct Answer: C

32. Which method retrieves a client connection from the server socket?

- a. open()
- b. receive()
- c. accept()
- d. connect()

Correct Answer: C

33. What is the purpose of an inner class in Python?

- a. To create independent classes with no relations to other classes.
- b. To encapsulate logic and data related to another class within it.
- c. To improve the speed of code execution.
- d. To create multiple instances of the main class.

Correct Answer: B

34. What is an iterator in Python?

- a. A data type that stores multiple items.
- b. A class that contains only private methods.
- c. An object that enables traversal through a container, particularly for loops.
- d. A tool used for network programming.

Correct Answer: C

35. Which keyword is used to create a generator in Python?

- a. iterate
- b. generate
- c. yield
- d. Return

Correct Answer: C

36. What is a DataFrame in Pandas?

- a. A function to execute mathematical operations.
- b. A data structure for storing data in tabular form.
- c. A method for plotting data charts.
- d. A type of database used in Python.

Correct Answer: B

37. Which function is used to read a CSV file into a Pandas DataFrame?

- a. pandas.read_csv()
- b. pandas.open()

- c. `pandas.import_data()`
- d. `pandas.load_csv()`

Correct Answer: A

38. How can you select rows in a DataFrame based on a condition?

- a. `DataFrame.filter(condition)`
- b. `DataFrame.where(condition)`
- c. `DataFrame[DataFrame[column] > value]`
- d. `DataFrame.select(condition)`

Correct Answer: C

39. What is the primary use of Matplotlib in Python?

- a. Data cleaning and transformation.
- b. Web development.
- c. Creating 2D plots and visualizations.
- d. Managing databases.

Correct Answer: C

40. Which function in Matplotlib is used to create a line plot?

- a. `plt.line()`
- b. `plt.plot()`
- c. `plt.graph()`
- d. `plt.show()`

Correct Answer: B

41. How can you add a title to a plot in Matplotlib?

- a. `plt.title('Title Name')`
- b. `plt.add_title('Title Name')`
- c. `plt.set_title('Title Name')`
- d. `plt.label('Title Name')`

42. Correct Answer: A