

Part I

1. What is printed by the Python code?

```
x = 5
y = x + 3
x = x - 1
z = 10
x = x + z
print('x: {}, y: {}, z: {}'.format(x, y, z))
```

2. What is printed by the Python code?

```
print(14//4, 14%4, 14.0/4)
```

3. What is printed by the Python code?

```
print(2*'No' + 3* '!')
print(2 * ('No' + 3* '!'))
```

4. What is printed by the Python code? Be careful: Note the backslashes:

```
print('how\nis it\nnow')
```

5. What is printed by the Python code?

```
for z in [2, 4, 7, 9]:
    print(z - 1)
```

6. What is printed by the Python code?

```
print('2' + '3')
```

7. What is printed by the Python code?

```
def f1():
    print('Hi')
def f2():
    print('Lo')
f2()
f1()
f1()
```

8. What is printed by the Python code?

```
def func():  
    print('Yes')  
print('No')  
func()
```

9. What is printed by the Python code?

```
def func(x):  
    print(2*x)  
func(5)  
func(4)
```

10. What is printed by the Python code?

```
def func(x):  
    return x - 1  
print(func(3) * func(5))
```

11. Which one of the following if statements will not execute successfully:

a. `if (1, 2):`

```
    print('foo')
```

b. `if (1, 2):`

```
    print('foo')
```

c. `if (1, 2): print('foo')`

d. `if (1, 2):`

```
    print('foo')
```

e. `if (1, 2):`

```
    print('foo')
```

12. What is output of following code?

```
l = [1, 2, 6, 5, 7, 8]  
l.insert(9)
```

13. What will be the value of x?

```
x = ~~~~19  
print(x)
```

14. What is output of following code?

```
num=10
```

```
while True:
    if (num%3 == 0):
        Break
    print(num)
    num += 1
```

15. What is the output of ['Hi!'] * 4?

16. What is output for?

```
2 * 2 **3
```

17. What is printed by the Python code?

```
n = 3
for x in [2, 5, 8]:
    n = n + x
print(n)
```

18. What is printed by the Python code?

```
print(list(range(3)))
```

19. What is printed by the Python code?

```
for i in range(3):
    print('Hello again!')
```

20. What is printed by the Python code?

```
for i in range(4):
    print(i)
```

21. What is printed by the Python code?

```
def s(x): #1
    return x*x #2
for n in [1, 2, 10]: #3
    print(s(n)) #4
```

22. What is printed by the Python code?

```
def s(x): #1
    return x*x #2
```

```

tot = 0 #3
for n in [1, 3, 5]: #4
    tot = tot + s(n) #5
print(tot) #6

```

23. What is printed by the Python code?

```

x = 2.5679
y = 9.0
print('Answers {:.3f} and {:.3f}'.format(x, y))

```

24. What is printed by the Python code? `d = dict() d['left'] = '<<' d['right'] = '>>' print('{left} and {right} or {right} and {left}'.format(**d))`

```

<< and >> or >> and << Formats with {key} substitute strings
from the dictionary

```

25. Write a Python program that prompts the user for two numbers, reads them in, and prints out the product, labeled.

```

x = int(input('Enter a number: ')) # or some such prompt y =
int(input("Enter another number: ")) # or some such prompt
print('The product is ', x*y) # or some such label

```

26. Given a string `s`, write a short expression for a string that includes `s` repeated five times.

```

s*5 # or: s+s+s+s+s

```

27. Suppose you know `x` is an integer and `ys` is a string representing an integer. For instance, `x` is 3 and `ys` is '24'. Write code to print out the arithmetic sum of the two. In the example case, 27 would be printed.

```

print(x + int(ys))

```

28. Suppose you are given a list of words, `wordList`. Write Python code that will write one line for each word, repeating that word twice. For example if `wordList` is ['Jose', 'Sue', 'Ivan'], then your code would print Jose Jose Sue Sue Ivan Ivan

```

for word in wordlist: # variable word is arbitrary
    print(word, word) # but must match here!

```

29. Write code to create a Python dictionary (the dict type). Add two entries to the dictionary: Associate the key 'name' with the value 'Juan', and associate the key 'phone' with '508-1234'

```
d = dict() # name d is arbitrary, but match it in the next
lines d['name'] = 'Juan' d['phone'] = '508-1234'
```

30. Complete the code for the following function so it matches its documentation: `def doubleList(numberList):` " For each of the numbers in the list `numberList`, print a line containing twice the original number. For example, `doubleList([3, 1, 5])` would print 6 2 10 "

```
def doubleList(numberList): ''' skip repeating docs... '''
for n in numberList: print(2*n)
```

31. Assuming a function `process` is already defined, write two lines of code, using a `for` loop, that is equivalent to the following: `process('Joe')` `process('Sue')` `process('Ann')` `process('Yan')`

```
for name in ['Joe', 'Sue', 'Ann', 'Yan']: process(name)
```

32. Complete the function definition so it returns the square of the product of the parameters, so `sqrProd(2, 5)` returns $(2*5)*(2*5) = 100$. `def sqrProd(x, y):`

```
return x*x*y*y # or: return (x*y)**2
```

33. What is the out of the code?

```
def rev_func(x, length):
    print(x[length-1], end=' ')
    rev_func(x, length-1)
x=[11, 12, 13, 14, 15]
rev_func(x, 5)
```

- The program runs fine without error.
 - Program displays 15 14 13 12 11.
 - Program displays 11 12 13 14 15.
 - Program displays 15 14 13 12 11 and then raises an index out of range exception.
34. What will be the output of the following code?

```
print(type(1/2))
```

- `<class 'float'>`
- `<class 'int'>`
- `NameError: '1/2' is not defined.`

d. 0.5

35. Assume the following list definition in Python.

```
>>> letters = ["a", "b", "o", "c", "p"]
```

What would be displayed in a Python shell for each of the following expressions if they are evaluated in the given order? If it would give an error then write error.

```
>>> letters[1]
```

```
_____
>>> letters[len(letters)-2]
```

```
_____
>>> letters + ["x"]
```

```
_____
>>> letters
_____
```

36. Show how to create a list of every integer between 0 and 100 , inclusive, named `nums1` using Python, sorted in increasing order.

```
nums1 = list(_____)
```

37. Let `nums2` and `nums3` be two non-empty lists. Write a Python command that will append the last element of `nums3` to the end of `nums2` .

```
_____.append(_____)
```

38. In economics, the percentage rate of inflation for a period of time is calculated based on the final value F of a commodity and the initial value I of the commodity, using the formula $((F - I)/I) \times 100$. Write a Python function `inflation_rate(initial, final)` to compute and return the inflation rate given the initial and final values of a commodity.

```
def inflation_rate(initial, final):
    return ((final - initial) / initial) * 100
```

39. Using the function from the previous question, write a Python function `average_inflation_rate()`, that computes and returns the average rate of inflation for the 3-year period represented in the table below:

Year	Initial value	Final value
1	23.50	24.00
2	24.00	24.25
3	24.25	24.38

The function is required to call the function from the previous question.

```
def average_inflation_rate():
    year1 = inflation_rate(23.50, 24.00)
    year2 = inflation_rate(24.00, 24.25)
```

```
year3 = inflation_rate(24.25,24.38)
return (year1 + year2 + year3)/3
```

40. Consider the simple function given below.

```
def twice(n):
    print(2*n)
```

When we compare `twice(5)` with 10 the Python interpreter would return False after printing 10 as shown below. Explain why it gives False as a result of the comparison.

```
>>> twice(5) == 10
10
False
```

Since `2*n` is printed, not returned, `twice(5)` would return None. Comparing a None value to an integer would yield False.

41. Consider the following Python function where `m` and `n` are assumed to be a positive integers:

```
def mystery(n, m):
    p = 0
    e = 0
    while e < m:
        p = p + n
        e = e + 1
    return p
```

Trace this function for `n = 4`, `m = 3`, showing the value of `e` and `p` in the table above at the end of each iteration of the loop. The initial values of `p` and `e` are given for you in the table. Use as many spaces as you need.

p	e
0	0
4	1
8	2
12	3

42. Which of the following functions is being computed by `mystery` above? Circle your answer.

- a. `nm`
- b. `n + m`
- c. `n`
- d. `m`
- e. `mn`

f. None of these

43. Suppose that the return statement was indented as below. What would `mystery(4, 3)` return in this case?

```
def mystery(n, m):  
    p = 0  
    e = 0  
    while e < m:  
        p = p + n  
        e = e + 1  
    return p
```

44. _____ represents an entity in the real world with its identity and behaviour.

- a. A method
- b. An object
- c. A class
- d. An operator

45. _____ is used to create an object.

- a. Class
- b. constructor
- c. User-defined functions
- d. In-built functions

46. What will be the output of the following Python code?

```
class test:  
    def __init__(self, a="Hello World"):  
        self.a=a  
  
    def display(self):  
        print(self.a)  
obj=test()  
obj.display()
```

- a. The program has an error because constructor can't have default arguments
- b. Nothing is displayed
- c. "Hello World" is displayed
- d. The program has an error display function doesn't have parameters

47. What is `setattr()` used for?

- a. To access the attribute of the object
- b. To set an attribute
- c. To check if an attribute exists or not

d. To delete an attribute

48. What is `getattr()` used for?

- a. To access the attribute of the object
- b. To delete an attribute
- c. To check if an attribute exists or not
- d. To set an attribute

49. What will be the output of the following Python code?

```
class change:
    def __init__(self, x, y, z):
        self.a = x + y + z

x = change(1,2,3)
y = getattr(x, 'a')
setattr(x, 'a', y+1)
print(x.a)
```

- a. 6
- b. 7
- c. Error
- d. 0

50. What will be the output of the following Python code?

```
class test:
    def __init__(self,a):
        self.a=a

    def display(self):
        print(self.a)

obj=test()
obj.display()
```

- a. Runs normally, doesn't display anything
- b. Displays 0, which is the automatic default value
- c. Error as one argument is required while creating the object
- d. Error as display function requires additional argument

51. Is the following Python code correct?

```
>>> class A:
    def __init__(self,b):
```

```
        self.b=b
    def display(self):
        print(self.b)
>>> obj=A("Hello")
>>> del obj
```

- a. True
- b. False

52. What will be the output of the following Python code?

```
class test:
    def __init__(self):
        self.variable = 'Old'
        self.Change(self.variable)
    def Change(self, var):
        var = 'New'
obj=test()
print(obj.variable)
```

- a. Error because function change can't be called in the `__init__` function
- b. 'New' is printed
- c. 'Old' is printed
- d. Nothing is printed

53. What is Instantiation in terms of OOP terminology?

- a. Deleting an instance of class
- b. Modifying an instance of class
- c. Copying an instance of class
- d. Creating an instance of class

54. What will be the output of the following Python code?

```
class fruits:
    def __init__(self, price):
        self.price = price
obj=fruits(50)

obj.quantity=10
obj.bags=2

print(obj.quantity+len(obj.__dict__))
```

- a. 12

- b. 52
- c. 13
- d. 60

55. What will be the output of the following Python code?

```
class Demo:
    def __init__(self):
        pass

    def test(self):
        print(__name__)

obj = Demo()
obj.test()
```

- a. Exception is thrown
- b. `__main__`
- c. Demo
- d. Test

56. The assignment of more than one function to a particular operator is _____

- a. Operator over-assignment
- b. Operator overriding
- c. Operator overloading
- d. Operator instance

57. Which of the following is not a class method?

- a. Non-static
- b. Static
- c. Bounded
- d. Unbounded

58. What will be the output of the following Python code?

```
def add(c, k):
    c.test=c.test+1
    k=k+1

class A:
    def __init__(self):
        self.test = 0

def main():
    Count=A()
    k=0
```

```
    for i in range(0,25):
        add(Count,k)
    print("Count.test=", Count.test)
    print("k =", k)
main()
```

- a. Exception is thrown
- b.
Count.test=25
k=25
- c.
Count.test=25
k=0
- d.
Count.test=0
k=0

59. Which of the following Python code creates an empty class?

- a.
class A:
Return
- b.
class A:
Pass
- c.
class A:
- d.
It is not possible to create an empty class

60. Is the following Python code valid?

```
class B(object):
    def first(self):
        print("First method called")
    def second():
        print("Second method called")
ob = B()
B.first(ob)
```

- a. It isn't as the object declaration isn't right
- b. It isn't as there isn't any `__init__` method for initializing class members
- c. Yes, this method of calling is called unbounded method call
- d. Yes, this method of calling is called bounded method call

61. What are the methods which begin and end with two underscore characters called?
- Special methods
 - In-built methods
 - User-defined methods
 - Additional methods

62. Special methods need to be explicitly called during object creation.
- True
 - False

63. What will be the output of the following Python code?

```
>>> class demo():
    def __repr__(self):
        return '__repr__ built-in function called'
    def __str__(self):
        return '__str__ built-in function called'
>>> s=demo()
>>> print(s)
```

- Error
 - Nothing is printed
 - `__str__` called
 - `__repr__` called
64. What is `hasattr(obj,name)` used for?
- To access the attribute of the object
 - To delete an attribute
 - To check if an attribute exists or not
 - To set an attribute

65. What will be the output of the following Python code?

```
class stud:
    def __init__(self, roll_no, grade):
        self.roll_no = roll_no
        self.grade = grade
    def display (self):
        print("Roll no : ", self.roll_no, ", Grade: ",
self.grade)
stud1 = stud(34, 'S')
stud1.age=7
print(hasattr(stud1, 'age'))
```

- a. Error as age isn't defined
- b. True
- c. False
- d. 7

66. What is `delattr(obj,name)` used for?

- a. To print deleted attribute
- b. To delete an attribute
- c. To check if an attribute is deleted or not
- d. To set an attribute

67. `__del__` method is used to destroy instances of a class.

- a. True
- b. False

68. What will be the output of the following Python code?

```
class stud:
    'Base class for all students'
    def __init__(self, roll_no, grade):
        self.roll_no = roll_no
        self.grade = grade
    def display (self):
        print("Roll no : ", self.roll_no, ", Grade: ",
self.grade)
print(student.__doc__)
```

- a. Exception is thrown
- b. `__main__`
- c. Nothing is displayed
- d. Base class for all students

69. What does `print(Test.__name__)` display (assuming Test is the name of the class)?

- a. ()
- b. Exception is thrown
- c. Test
- d. `__main__`

70. Which of the following best describes inheritance?

- a. Ability of a class to derive members of another class as a part of its own definition
- b. Means of bundling instance variables and methods in order to restrict access to certain class members
- c. Focuses on variables and passing of variables to functions

- d. Allows for implementation of elegant software that is well designed and easily modified

71. Which of the following statements is wrong about inheritance?

- a. Protected members of a class can be inherited
- b. The inheriting class is called a subclass
- c. Private members of a class can be inherited and accessed
- d. Inheritance is one of the features of OOP

72. What will be the output of the following Python code?

```
class Demo:
    def __new__(self):
        self.__init__(self)
        print("Demo's __new__() invoked")
    def __init__(self):
        print("Demo's __init__() invoked")
class Derived_Demo(Demo):
    def __new__(self):
        print("Derived_Demo's __new__() invoked")
    def __init__(self):
        print("Derived_Demo's __init__() invoked")
def main():
    obj1 = Derived_Demo()
    obj2 = Demo()
main()
```

- a.
Derived_Demo's __init__() invoked
Derived_Demo's __new__() invoked
Demo's __init__() invoked
Demo's __new__() invoked
- b.
Derived_Demo's __new__() invoked
Demo's __init__() invoked
Demo's __new__() invoked
- c.
Derived_Demo's __new__() invoked
Demo's __new__() invoked
- d.
Derived_Demo's __init__() invoked
Demo's __init__() invoked

73. What will be the output of the following Python code?

```

class Test:
    def __init__(self):
        self.x = 0
class Derived_Test(Test):
    def __init__(self):
        self.y = 1
def main():
    b = Derived_Test()
    print(b.x,b.y)
main()

```

- a. 0 1
- b. 0 0
- c. Error because class B inherits A but variable x isn't inherited
- d. Error because when object is created, argument must be passed like Derived_Test(1)

74. What will be the output of the following Python code?

```

class A():
    def disp(self):
        print("A disp()")
class B(A):
    pass
obj = B()
obj.disp()

```

- a. Invalid syntax for inheritance
- b. Error because when object is created, argument must be passed
- c. Nothing is printed
- d. A disp()

75. All subclasses are a subtype in object-oriented programming.

- a. True
- b. False

76. When defining a subclass in Python that is meant to serve as a subtype, the subtype Python keyword is used.

- a. True
- b. False

77. Suppose B is a subclass of A, to invoke the `__init__` method in A from B, what is the line of code you should write?

- a. A.__init__(self)
- b. B.__init__(self)
- c. A.__init__(B)
- d. B.__init__(A)

78. What will be the output of the following Python code?

```
class Test:
    def __init__(self):
        self.x = 0
class Derived_Test(Test):
    def __init__(self):
        Test.__init__(self)
        self.y = 1
def main():
    b = Derived_Test()
    print(b.x,b.y)
main()
```

- a. Error because class B inherits A but variable x isn't inherited
- b. 0 0
- c. 0 1
- d. Error, the syntax of the invoking method is wrong

79. What will be the output of the following Python code?

```
class A:
    def __init__(self, x= 1):
        self.x = x
class der(A):
    def __init__(self, y = 2):
        super().__init__()
        self.y = y
def main():
    obj = der()
    print(obj.x, obj.y)
main()
```

- a. Error, the syntax of the invoking method is wrong
- b. The program runs fine but nothing is printed
- c. 1 0
- d. 1 2

80. What does built-in function type do in context of classes?

- a. Determines the object name of any value

- b. Determines the class name of any value
- c. Determines class description of any value
- d. Determines the file name of any value

81. What will be the output of the following Python code?

```
class A:
    def one(self):
        return self.two()

    def two(self):
        return 'A'

class B(A):
    def two(self):
        return 'B'

obj1=A()
obj2=B()
print(obj1.two(),obj2.two())
```

- a. A A
- b. A B
- c. B B
- d. An exception is thrown

82. What will be the output of the following Python code?

```
class A:
    def __init__(self):
        self.__i = 1
        self.j = 5

    def display(self):
        print(self.__i, self.j)

class B(A):
    def __init__(self):
        super().__init__()
        self.__i = 2
        self.j = 7

c = B()
c.display()
```

- a. 2 7
- b. 1 5
- c. 1 7

d. 25

83. Which of the following statements isn't true?

- a. A non-private method in a superclass can be overridden
- b. A derived class is a subset of superclass
- c. The value of a private variable in the superclass can be changed in the subclass
- d. When invoking the constructor from a subclass, the constructor of superclass is automatically invoked

84. What will be the output of the following Python code?

```
class A:
    def __init__(self,x):
        self.x = x
    def count(self,x):
        self.x = self.x+1
class B(A):
    def __init__(self, y=0):
        A.__init__(self, 3)
        self.y = y
    def count(self):
        self.y += 1
def main():
    obj = B()
    obj.count()
    print(obj.x, obj.y)
main()
```

- a. 30
- b. 31
- c. 01
- d. An exception is thrown

85. What will be the output of the following Python code?

```
>>> class A:
    pass
>>> class B(A):
    pass
>>> obj=B()
>>> isinstance(obj,A)
```

- a. True
- b. False
- c. Wrong syntax for isinstance() method

d. Invalid method for classes

86. What will be the output of the following Python code?

```
class A:
    def test1(self):
        print(" test of A called ")
class B(A):
    def test(self):
        print(" test of B called ")
class C(A):
    def test(self):
        print(" test of C called ")
class D(B,C):
    def test2(self):
        print(" test of D called ")
obj=D()
obj.test()
```

- a.
test of B called
test of C called
- b.
test of C called
test of B called
- c. test of B called
- d. Error, both the classes from which D derives has same method test()

87. What will be the output of the following Python code?

```
class A:
    def test(self):
        print("test of A called")
class B(A):
    def test(self):
        print("test of B called")
        super().test()
class C(A):
    def test(self):
        print("test of C called")
        super().test()
class D(B,C):
    def test2(self):
        print("test of D called")
obj=D()
```

```
obj.test()
```

- a. test of B called
test of C called
test of A called
- b. test of C called
Test of B called
- c. test of B called
test of C called
- d. Error, all the three classes from which D derives has same method test()

88. What will be the output of the following Python code?

```
x = ['ab', 'cd']  
for i in x:  
    i.upper()  
print(x)
```

- a. ['ab', 'cd']
- b. ['AB', 'CD']
- c. [None, None]
- d. none of the mentioned

89. What will be the output of the following Python code?

```
x = ['ab', 'cd']  
for i in x:  
    x.append(i.upper())  
print(x)
```

- a. ['AB', 'CD']
- b. ['ab', 'cd', 'AB', 'CD']
- c. ['ab', 'cd']
- d. none of the mentioned

90. What will be the output of the following Python code?

```
i = 1  
while True:  
    if i%3 == 0:  
        break  
    print(i)
```

```
i += 1
```

- a. 1 2
- b. 1 2 3
- c. error
- d. none of the mentioned

91. What will be the output of the following Python code?

```
i = 1
while True:
    if i%7 == 0:
        break
    print(i)
    i += 1
```

- a. 1 2 3 4 5 6
- b. 1 2 3 4 5 6 7
- c. error
- d. none of the mentioned

92. What will be the output of the following Python code?

```
i = 5
while True:
    if i%11 == 0:
        break
    print(i)
    i += 1
```

- a. 5 6 7 8 9 10
- b. 5 6 7 8
- c. 5 6
- d. error

93. 6. What will be the output of the following Python code?

```
i = 5
while True:
    if i%9 == 0:
        break
    print(i)
    i += 1
```

- a. 5 6 7 8
- b. 5 6 7 8 9
- c. 5 6 7 8 9 10 11 12 13 14 15
- d. error

94. What will be the output of the following Python code?

```
i = 1
while True:
    if i%2 == 0:
        break
    print(i)
    i += 2
```

- a. 1
- b. 1 2
- c. 1 2 3 4 5 6 ...
- d. 1 3 5 7 9 11 ...

95. What will be the output of the following Python code?

```
i = 2
while True:
    if i%3 == 0:
        break
    print(i)
    i += 2
```

- a. 2 4 6 8 10 ...
- b. 2 4
- c. 2 3
- d. error

96. What will be the output of the following Python code?

```
i = 1
while False:
    if i%2 == 0:
        break
    print(i)
    i += 2
```

- a. 1

- b. 1 3 5 7 ...
- c. 1 2 3 4 ...
- d. none of the mentioned

97. What will be the output of the following Python code?

```
True = False
while True:
    print(True)
    break
```

- a. True
- b. False
- c. None
- d. none of the mentioned

98. What is the type of each element in sys.argv?

- a. set
- b. list
- c. tuple
- d. string

99. What is the length of sys.argv?

- a. number of arguments
- b. number of arguments + 1
- c. number of arguments - 1
- d. none of the mentioned

100. What will be the output of the following Python code?

```
def foo(k):
    k[0] = 1
q = [0]
foo(q)
print(q)
```

- a. [0]
- b. [1]
- c. [1, 0]
- d. [0, 1]

101. How are keyword arguments specified in the function heading?

- a. one-star followed by a valid identifier
- b. one underscore followed by a valid identifier

- c. two stars followed by a valid identifier
 - d. two underscores followed by a valid identifier
102. How many keyword arguments can be passed to a function in a single function call?
- a. zero
 - b. one
 - c. zero or more
 - d. one or more

103. What will be the output of the following Python code?

```
def foo(fname, val):  
    print(fname(val))  
foo(max, [1, 2, 3])  
foo(min, [1, 2, 3])
```

- a. 3 1
 - b. 1 3
 - c. error
 - d. none of the mentioned
104. What will be the output of the following Python code?

```
def foo():  
    return total + 1  
total = 0  
print(foo())
```

- a. 0
 - b. 1
 - c. error
 - d. none of the mentioned
105. What will be the output of the following Python code?

```
def foo():  
    total += 1  
    return total  
total = 0  
print(foo())
```

- a. 0
- b. 1
- c. error

d. none of the mentioned

106. What will be the output of the following Python code?

```
def foo(x):  
    x = ['def', 'abc']  
    return id(x)  
q = ['abc', 'def']  
print(id(q) == foo(q))
```

- a. True
- b. False
- c. None
- d. Error

107. What will be the output of the following Python code?

```
def foo(i, x=[]):  
    x.append(i)  
    return x  
for i in range(3):  
    print(foo(i))
```

- a. [0] [1] [2]
- b. [0] [0, 1] [0, 1, 2]
- c. [1] [2] [3]
- d. [1] [1, 2] [1, 2, 3]

Part II

1. What does DBMS stand for?
 - a. Database Management Software
 - b. Data Binary Management System
 - c. Database Management System
 - d. Data Batch Management Software
2. Which statement correctly inserts a row into a table named 'cars'?
 - a. `ADD INTO cars VALUES ('1', 'Toyota', 'Corolla');`
 - b. `INSERT INTO cars VALUES ('1', 'Toyota', 'Corolla');`
 - c. `INSERT cars ('1', 'Toyota', 'Corolla');`
 - d. `UPDATE cars SET VALUES ('1', 'Toyota', 'Corolla');`
3. What is the primary function of the SQL SELECT statement?
 - a. To update the information in a database
 - b. To insert new data into a table
 - c. To retrieve data from a database
 - d. To delete data from a table
4. Which of the following is NOT a component of a database management system as described in the slides?
 - a. Files
 - b. Tables
 - c. Rows
 - d. Columns
5. What is the purpose of the 'WHERE' clause in SQL?
 - a. To specify which database to use
 - b. To set the table for data insertion
 - c. To define conditions for selecting, updating, or deleting data
 - d. To list the databases available
6. What is the first step to use MySQL in a Python script?
 - a. Write a SQL query
 - b. Install the `mysql.connector` module
 - c. Create a database
 - d. Generate a cursor object
7. How do you test if your MySQL connector is installed correctly in Python?
 - a. Run a complex SQL query

- b. Check the version of the MySQL connector
 - c. Import `mysql.connector` in your script
 - d. Connect to the MySQL database without username and password
8. What Python object is primarily used to execute SQL commands?
- a. Database
 - b. Connector
 - c. Cursor
 - d. Script
9. Which command in Python checks the established connection to the MySQL database?
- a. `db.status()`
 - b. `db.test()`
 - c. `print(db)`
 - d. `db.connect()`
10. In the context of this lab, what does 'carmax' refer to?
- a. A Python module
 - b. A variable in a script
 - c. A database
 - d. A table in the database
11. Which Python framework is built into the Python standard library for developing GUI applications?
- a. PyQt
 - b. WxPython
 - c. Tkinter
 - d. Flask
12. What is the primary function of the 'mainloop()' method in a Tkinter application?
- a. To open a new window
 - b. To close the application
 - c. To listen for events and keep the application running
 - d. To update the user interface
13. Which widget in Tkinter is used to display simple text to a user?
- a. Button
 - b. Label
 - c. Entry
 - d. Frame
14. How do you set the size of a Tkinter window to 500x100 pixels?
- a. `w.size("500x100")`
 - b. `w.set("500x100")`

- c. `w.resize(500, 100)`
 - d. `w.geometry("500x100")`
15. What method is used to place a widget at a specific position inside a Tkinter window?
- a. `pack()`
 - b. `place()`
 - c. `set()`
 - d. `put()`
16. What is the purpose of the Canvas widget in tkinter?
- a. To display text in multiple fonts and sizes.
 - b. To organize other widgets into a grid.
 - c. To provide a rectangular area intended for drawing pictures or other complex layouts.
 - d. To create a menu system for applications.
17. Which method is used to create an arc on a Canvas in tkinter?
- a. `create_line()`
 - b. `create_arc()`
 - c. `create_image()`
 - d. `create_polygon()`
18. How can you add an image to a Canvas in tkinter?
- a. Using the `create_text()` method with an image file as the text.
 - b. By setting the background property of the Canvas to an image file.
 - c. Using the `create_image()` method with a `PhotoImage` or `BitmapImage`.
 - d. By importing an image directly onto the Canvas without any methods.
19. What does the `pack()` method do in the context of a tkinter Canvas?
- a. It compresses the image files to save space.
 - b. It sends the Canvas widget to the printer.
 - c. It organizes widgets in a tabular form.
 - d. It adds the Canvas widget to the window and displays it.
20. Which tkinter widget is used to group and organize other widgets in a user-friendly way?
- a. Label
 - b. Frame
 - c. Canvas
 - d. Button
21. What is Flask primarily used for?
- a. Writing low-level networking programs.
 - b. Creating standalone WSGI containers.
 - c. Developing web applications.

- d. Managing databases.
22. Which of the following servers is recommended for running Flask applications in production?
- a. Flask's built-in server.
 - b. Apache.
 - c. Gunicorn.
 - d. Nginx.
23. How can you secure a Flask application using HTTPS?
- a. By using the secure Flask extension.
 - b. By configuring Flask to use SSL certificates.
 - c. By redirecting all traffic through HTTPS using a proxy server.
 - d. Flask applications are secure by default.
24. What does the route() decorator in Flask do?
- a. It optimizes the Flask application.
 - b. It binds a function to a URL.
 - c. It redirects the user to a different URL.
 - d. It performs URL masking.
25. Which function in Flask is used to generate URLs for a function?
- a. generate_url()
 - b. url_for()
 - c. link_to()
 - d. bind_url()
26. What is the primary use of the render_template() function in Flask?
- a. To process form data.
 - b. To render an HTML page using templates.
 - c. To configure the Flask application.
 - d. To send JSON data.
27. What is the primary benefit of using threads in a program?
- a. To increase the processing power of the CPU.
 - b. To perform multiple tasks simultaneously within a program.
 - c. To enhance the security of the program.
 - d. To allocate more memory to a program.
28. Which method starts a thread in Python?
- a. begin()
 - b. init()
 - c. run()
 - d. start()

29. What does the `join()` method do in threading?
- It combines two threads into one.
 - It pauses the execution of the thread.
 - It forces a thread to wait for another thread to finish.
 - It checks if the thread is completed.
30. What are sockets used for in programming?
- To create graphical user interfaces.
 - To manage databases.
 - To handle bidirectional communications between processes.
 - To generate and manage threads.
31. What method is used to listen for incoming connections in socket programming?
- `connect()`
 - `bind()`
 - `listen()`
 - `accept()`
32. Which method retrieves a client connection from the server socket?
- `open()`
 - `receive()`
 - `accept()`
 - `connect()`
33. What is the purpose of an inner class in Python?
- To create independent classes with no relations to other classes.
 - To encapsulate logic and data related to another class within it.
 - To improve the speed of code execution.
 - To create multiple instances of the main class.
34. What is an iterator in Python?
- A data type that stores multiple items.
 - A class that contains only private methods.
 - An object that enables traversal through a container, particularly for loops.
 - A tool used for network programming.
35. Which keyword is used to create a generator in Python?
- `iterate`
 - `generate`
 - `yield`
 - `Return`
36. What is a DataFrame in Pandas?

- a. A function to execute mathematical operations.
 - b. A data structure for storing data in tabular form.
 - c. A method for plotting data charts.
 - d. A type of database used in Python.
37. Which function is used to read a CSV file into a Pandas DataFrame?
- a. `pandas.read_csv()`
 - b. `pandas.open()`
 - c. `pandas.import_data()`
 - d. `pandas.load_csv()`
38. How can you select rows in a DataFrame based on a condition?
- a. `DataFrame.filter(condition)`
 - b. `DataFrame.where(condition)`
 - c. `DataFrame[DataFrame[column] > value]`
 - d. `DataFrame.select(condition)`
39. What is the primary use of Matplotlib in Python?
- a. Data cleaning and transformation.
 - b. Web development.
 - c. Creating 2D plots and visualizations.
 - d. Managing databases.
40. Which function in Matplotlib is used to create a line plot?
- a. `plt.line()`
 - b. `plt.plot()`
 - c. `plt.graph()`
 - d. `plt.show()`
41. How can you add a title to a plot in Matplotlib?
- a. `plt.title('Title Name')`
 - b. `plt.add_title('Title Name')`
 - c. `plt.set_title('Title Name')`
 - d. `plt.label('Title Name')`