

# Filtered Back Projection Type Direct Edge Detection of Real Synthetic Aperture Radar Images

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## ABSTRACT

Edge detection algorithms applied to Synthetic Aperture Radar (SAR) images have many applications. Detecting edges is an important task in processing images in order to see objects from SAR data. In this work, the received data is first filtered and then backprojected. The edges are detected in both the x and y directions and results shown. SAR segmented images generated using this technique, are provided from a publicly available SAR dataset. The authors of this technique had applied it to synthetic data; in this work the process is applied on real SAR data with significant results.

**Keywords:** Synthetic Aperture Radar, Backprojection, Edge Detection, Imaging

## 1. INTRODUCTION

In SAR imaging an antenna sends electromagnetic waves and the scattered waves are detected. Using the method proposed by<sup>4</sup> in the reconstruction of images, edges can be detected to try and identify objects in the scene. This process has many applications, especially now that identification is so important.

Edge detection in images is an important task used to locate and describe objects within that image. Usual methods for edge detection are Canny, Prewitt, and Sobel. These stated methods work after the image has been formed. The method proposed by<sup>4</sup> does edge detection by applying a differential filter directly to the SAR data at the backprojection step.

In most areas of SAR the received signal model is derived from Maxwell's equations. The derivation is a very important step that must be taken by anyone studying radar. A complete understanding can help to find better ways to model this in the future. This can also lead to different methods of image reconstruction.

In this paper, the mathematical model for reconstructing images is reviewed and the process of edge detection defined by<sup>4</sup> is implemented on a real SAR dataset. The method detects edges from the received signal before regular image reconstruction. New Matlab code was written following<sup>3,9</sup> combined with this edge detection method to produce images with edges which are well defined. Then applying a thresholding algorithm, the final image is produced.

This paper is organized as follows: In Section 2, the SAR received signal is modelled, the forward model and Filtered Backprojection method are shown, and the edge detection method<sup>4</sup> is discussed. In Section 3, the experiments and results are outlined and presented. Finally, the discussion is concluded in Section 4.

## 2. MATHEMATICAL MODEL

In this section the origin of the received signal  $r(s,t)$  model is reviewed following a version of,<sup>5</sup> and the forward model and filtered backprojection is derived. It is important to re-establish these models for persons not completely familiar with this area.

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## 2.1 Wave Propagation

The scalar wave equation

$$(\nabla^2 - \frac{\partial_t^2}{c^2(x)})U(t, x) = 0 \quad (1)$$

(where the function  $c$  is the wave propagation speed) is commonly used for SAR. This model works very well for the propagation of electromagnetic waves in dry air. It is assumed that the target is a sufficient distance from the radar and that in dry air  $c(x) = c_0$  (where  $c_0$  is the speed of light in vacuum).

## 2.2 Field from an Antenna

The field emanating from an antenna  $U^{in}$  satisfies

$$(\nabla^2 - \frac{\partial_t^2}{c_0^2(x)})U^{in}(t, x) = -P(t)J_s(x) \quad (2)$$

where

$$U^{in}(t, x) = \int \frac{P(t - |x - y|/c_0)}{4\pi |x - y|} J_s(y) dy. \quad (3)$$

Here  $J_s$  is the time derivative of the current distribution over the antenna, and  $P(t)$  is the waveform sent to the antenna. Writing  $P$  in terms of its Fourier transform  $p$ , (3) becomes

$$U^{in}(t, x) = \int \frac{e^{-i\omega(t - |x - y|/c_0)}}{4\pi |x - y|} p(\omega) J_s(y) d\omega dy. \quad (4)$$

## 2.3 Far-Field Approximation

The assumption that the size of the antenna is much smaller than the distance from the target location  $x$  to center of the antenna  $y_0$  is made. So  $|y - y_0| \ll |x - y_0|$  where  $y$  is a point on the antenna. Then

$$|x - y| = |x - y_0| - (\widehat{x - y_0}) \cdot (y - y_0) + O\left(\frac{|y - y_0|^2}{|x - y_0|}\right) \quad (5)$$

is called the far field expansion. It makes use of the definition of absolute value and the Taylor expansion  $\sqrt{1 + a} = 1 + \frac{a}{2} + O(a^2)$ . Using (5) in (4)

$$U^{in}(t, x) \approx \int \frac{e^{-i\omega(t - |x - y_0|/c_0)}}{4\pi |x - y_0|} e^{-i\omega(\widehat{x - y_0}) \cdot (y - y_0)} p(\omega) J_s(y) d\omega dy \quad (6)$$

is obtained.

## 2.4 Scattering Model

The model used for wave propagation including the source is

$$(\nabla^2 - \frac{\partial_t^2}{c^2(x)})U(t, x) = -P(t)J_s(x). \quad (7)$$

Using the fact that  $U = U^{in} + U^{sc}$ , (2) and some algebra, (7) becomes

$$(\nabla^2 - \frac{\partial_t^2}{c_0^2(x)})U^{sc}(t, x) = -V(x)\partial_t^2 U(t, x) \quad (8)$$

where

$$V(x) = \frac{1}{c_0^2} - \frac{1}{c^2(x)}.$$

This  $V$  is called the reflectivity function. Its discontinuities are what need to be recovered. Writing (8) as an integral equation,

$$U^{sc}(t, x) = \int \frac{\delta(t - \tau - |x - z|/c_0)}{4\pi |x - z|} V(z) \partial_t^2 U(\tau, z) d\tau dz \quad (9)$$

then using the Born approximation and evaluating the integral with respect to  $\tau$

$$\begin{aligned} U^{sc}(t, x) &\approx \int \frac{\delta(t - \tau - |x - z|/c_0)}{4\pi |x - z|} V(z) \partial_t^2 U^{in}(\tau, z) d\tau dz \\ &= \int \frac{V(z)}{4\pi |x - z|} \partial_t^2 U^{in}(t - |x - z|/c_0, z) dz \end{aligned} \quad (10)$$

is obtained.<sup>5</sup> This approximation basically replaces the full field by the incident field. Now evaluating the partial derivative and using (6), converts (10) into

$$U^{sc}(t, x) \approx \int \frac{e^{-i\omega((t - (|x - z| + |z - y_0|)/c_0))}}{(4\pi)^2 |x - z| |z - y_0|} \omega^2 p(\omega) e^{-i\omega \widehat{(z - y_0)} \cdot (y - y_0)} J_s(y) V(z) d\omega dz$$

At  $x = y_0$  we have

$$U^{sc}(t, y_0) \approx \int \frac{e^{-i\omega((t - 2|z - y_0|)/c_0)}}{(4\pi)^2 |z - y_0|^2} \omega^2 p(\omega) e^{-i\omega \widehat{(z - y_0)} \cdot (y - y_0)} J_s(y) V(z) d\omega dz \quad (11)$$

Parametrizing the surface by  $\gamma := \{\gamma(s) : s_{min} < s < s_{max}\}$ <sup>7</sup> and denoting the map from the scene  $V$  to data  $r$  by  $\mathcal{F}$  the received signal is modeled following:<sup>5</sup>

$$r(s, t) = \mathcal{F}[V](s, t) = \int e^{-i2\pi\omega(t - R(s, \mathbf{x})/c_0)} A(\mathbf{x}, \omega, s) V(\mathbf{x}) d\omega d\mathbf{x} \quad (12)$$

where  $R(s, \mathbf{x}) = 2|\mathbf{x} - \gamma(s)|$  with  $\gamma(s), \mathbf{x} \in \mathbb{R}^3, \mathbf{x} \in \mathbb{R}^2$ , and roman small letters in  $\mathbb{R}$ . An assumption is made that the amplitude  $A$  of (12) satisfies

$$\sup_{(s, \mathbf{x}) \in K} |\partial_\omega^\alpha \partial_s^\beta \partial_{x_1}^{\rho_1} \partial_{x_2}^{\rho_2}| \leq C_0 (1 + \omega^2)^{(m_A - |\alpha|)/2}$$

where  $K$  is any compact set. This assumption makes the forward operator  $\mathcal{F}$  a *Fourier Integral Operator* (FIO)<sup>4</sup>

## 2.5 Filtered-Backprojection

Here  $V(\mathbf{x})$  is reconstructed by inverting  $\mathcal{F}$  with another FIO  $\mathcal{K}$  such that the kernel of  $\mathcal{K}\mathcal{F}$  is approximately a Dirac delta function.<sup>6</sup> So the operator  $\mathcal{K}$  is designed to reconstruct the image according to.<sup>5</sup> Hence the reconstructed image  $V(\mathbf{z})$  is

$$V(\mathbf{z}) \approx \mathcal{K}[r](\mathbf{z}) = \int e^{i2\pi\omega(t - R(s, \mathbf{z})/c_0)} Q(\mathbf{z}, \omega, s) r(s, t) d\omega ds dt. \quad (13)$$

Therefore the *point spread function*  $T$  of  $\mathcal{K}$  is

$$T(\mathbf{z}, \mathbf{x}) = \int e^{i2\pi\omega(R(s, \mathbf{x}) - R(s, \mathbf{z})/c_0)} Q(\mathbf{z}, s, \omega) A(\mathbf{x}, s, \omega) d\omega ds \quad (14)$$

where it is common to choose  $Q$  such that  $T(\mathbf{z}, \mathbf{x})$  is a delta function, but for edge detection  $Q'$  must be obtained according to.<sup>4</sup>

## 2.6 Edge detection of SAR Data

Here the matched filter  $Q'$  is obtained following.<sup>4</sup> But first according to<sup>7</sup>

$$V(\mathbf{z}) \approx \int_{\Omega_z} e^{i2\pi(\mathbf{x}-\mathbf{z})\cdot\boldsymbol{\xi}} \chi_{\Omega_z}(\boldsymbol{\xi}) V(\mathbf{x}) d\mathbf{x} d\boldsymbol{\xi} \quad (15)$$

where  $\Omega_z = \{\boldsymbol{\xi}(\omega, s, z) | A(z, s, \omega) \neq 0\}$  and  $\chi_{\Omega_z}$  is a smooth cut off function equal one in the interior of  $\Omega_z$  and zero in the exterior. Then<sup>4</sup> defines the filter  $Q'$  generally as

$$Q'(\boldsymbol{\xi}) = \sum_i \alpha_i |\hat{\boldsymbol{\mu}}_{p_i} \cdot \boldsymbol{\xi}|^{p_i}$$

where  $\alpha_i > 0$  and  $p_i \in \mathbb{R}$ . So the *point spread function* of the edge detecting reconstruction operator is

$$T(\mathbf{z}, \mathbf{x}) \approx \sum_i \alpha_{p_i} \int e^{i2\pi(\mathbf{z}-\mathbf{x})\cdot\boldsymbol{\xi}} |\hat{\boldsymbol{\mu}}_{p_i} \cdot \boldsymbol{\xi}|^{p_i} d\boldsymbol{\xi}. \quad (16)$$

Since this filter helps control directions of what needs to be enhanced, in this paper scenes are reconstructed in this manner.

## 3. EXPERIMENTS

In these experiments the process described above is written into Matlab code written by<sup>3</sup> to be able to detect the edges from two datasets. The first dataset is the "Gotcha Volumetric SAR Data Set, Version 1.0," consisting of SAR phase history data collected at X-band with a 640 MHz bandwidth with full azimuth coverage at 8 different elevation angles with full polarization. The second dataset is the "Civilian Vehicle Radar Data Domes" dataset consisting of simulated X-band scattering data for civilian vehicles.

For the first dataset the scene is imaged with edges enhanced in all directions, the x-direction only (with  $\boldsymbol{\mu} = (1, 0)$  in (16)), and the y-direction only (with  $\boldsymbol{\mu} = (0, 1)$ ). For the second dataset three vehicles were imaged. The Toyota Camry, Jeep, and the Toyota Tacoma served this experiment. The figures show reconstructed (part a) and thresholded (part b). The iterative thresholding method proposed by<sup>4</sup> is used with some minor changes.

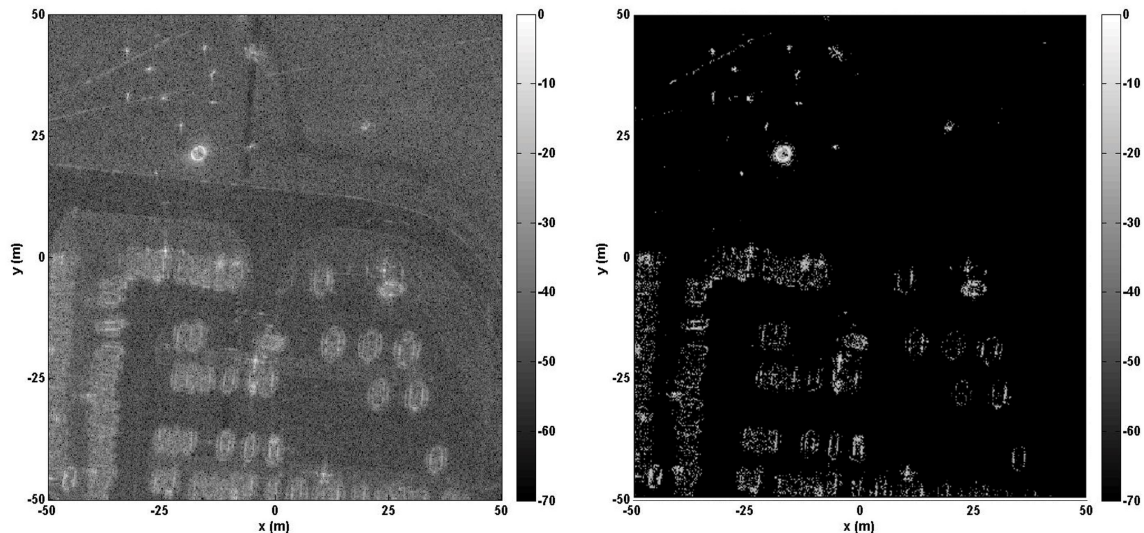


Figure 1: *Enhancement of edges in all directions for first dataset. (Left) Reconstructed image with  $p=1$ ,  $\alpha=0.8$ . (Right) Thresholded image with intensity=0.48*

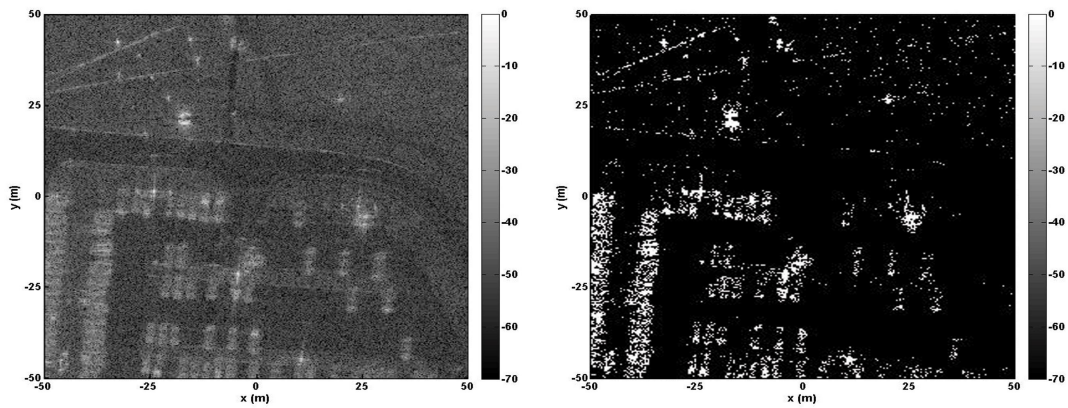


Figure 2: Enhancement of edges in y-direction for first dataset. (Left) Reconstructed image with  $p=1$ ,  $\alpha=0.7$ . (Right) Thresholded image with intensity=.47

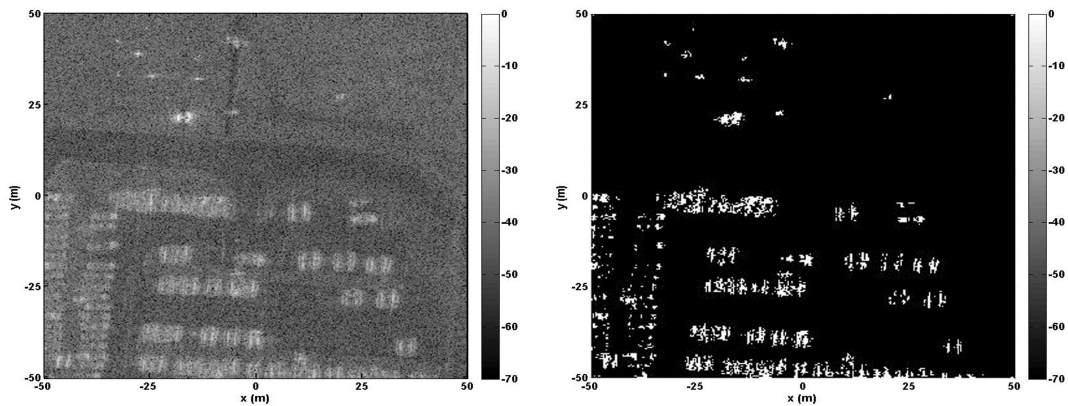


Figure 3: Enhancement of edges in x-direction for first dataset. (Left) Reconstructed image with  $p=2$ ,  $\alpha=0.8$ . (Right) Thresholded image with intensity=.51.

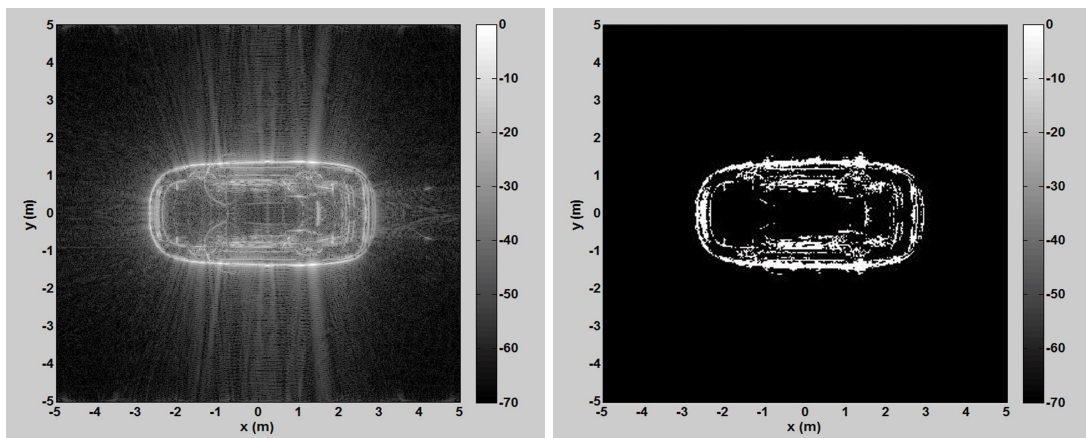


Figure 4: Toyota Camry with edges enhanced in all directions from second dataset. (Left) Reconstructed image with  $p=1$ ,  $\alpha=0.8$ . (Right) Thresholded image with intensity=.59

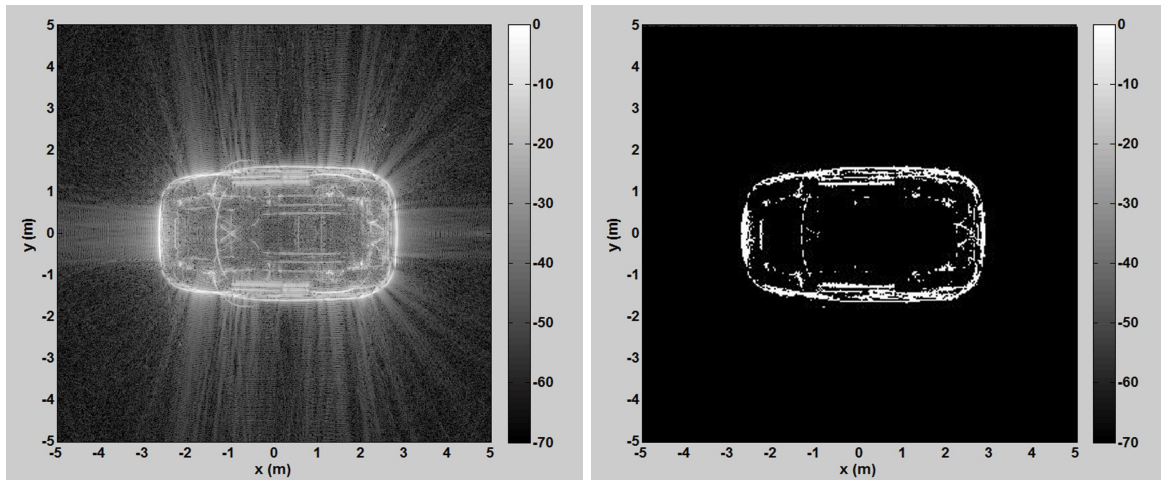


Figure 5: *Jeep Grand Cherokee* with edges enhanced in all directions from second dataset. (Left) Reconstructed image with  $p=1$ ,  $\alpha=0.8$ . (Right) Thresholded image with intensity=.70

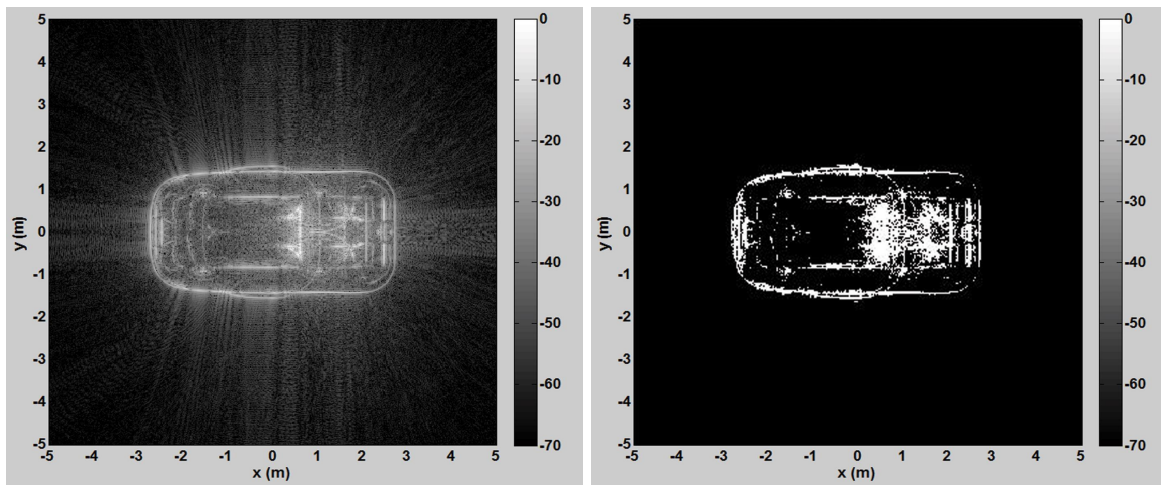


Figure 6: *Toyota Tacoma* with edges enhanced in all directions from second dataset. (Left) Reconstructed image with  $p=1$ ,  $\alpha=0.8$ . (Right) Thresholded image with intensity=.53

#### 4. CONCLUSION

The edge detection method used here worked with both datasets without very much difficulty. Currently, this method is being implemented on other datasets and synthetic data. This work has shown that the method defined by<sup>4</sup> works on real datasets as well as synthetic datasets. It is important to note that much work is still needed in edge detection in the presence of clutter and noise. In future work it will be discussed how statistical methods can improve the image reconstruction in the presence of clutter and noise.

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