**Designer:** Bruno Cathala  
**Setup:** Place the 37 pieces randomly on the board with the red piece as indicated.  
**Rules:** First player must choose a non-corner edge. Subsequent moves must have either the number or picture of the previous player's piece.  
**Win:** There are 3 ways to win  
1. A player connects two opposite edges of the board.  
2. A player makes a loop capturing at least one enemy piece or unclaimed space.  
3. The other player has no available moves.